

# Advances in Soft X-Ray beamlines design

- **Software for Optical Simulations WORKSHOP**
- **Trieste October 3-7, 2016**
  
- Ruben Reininger
- X ray Science Division / Advanced Photon Source
- Argonne National Laboratory

# Outlook

- ☑ Toroidal Grating Optical Path Length
- ☑ Formulas
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- ☑ SGM
- ☑ Vertical collimated PGM
- ☑ Follath collimated PGM      R. Follath and F. Senf, NIM A **390**, 388 (1997).
- ☑ FVLS PGM

# Outlook

Toroidal Grating Optical Path Length

Formulas

Formulas

**SORRY**

SGM

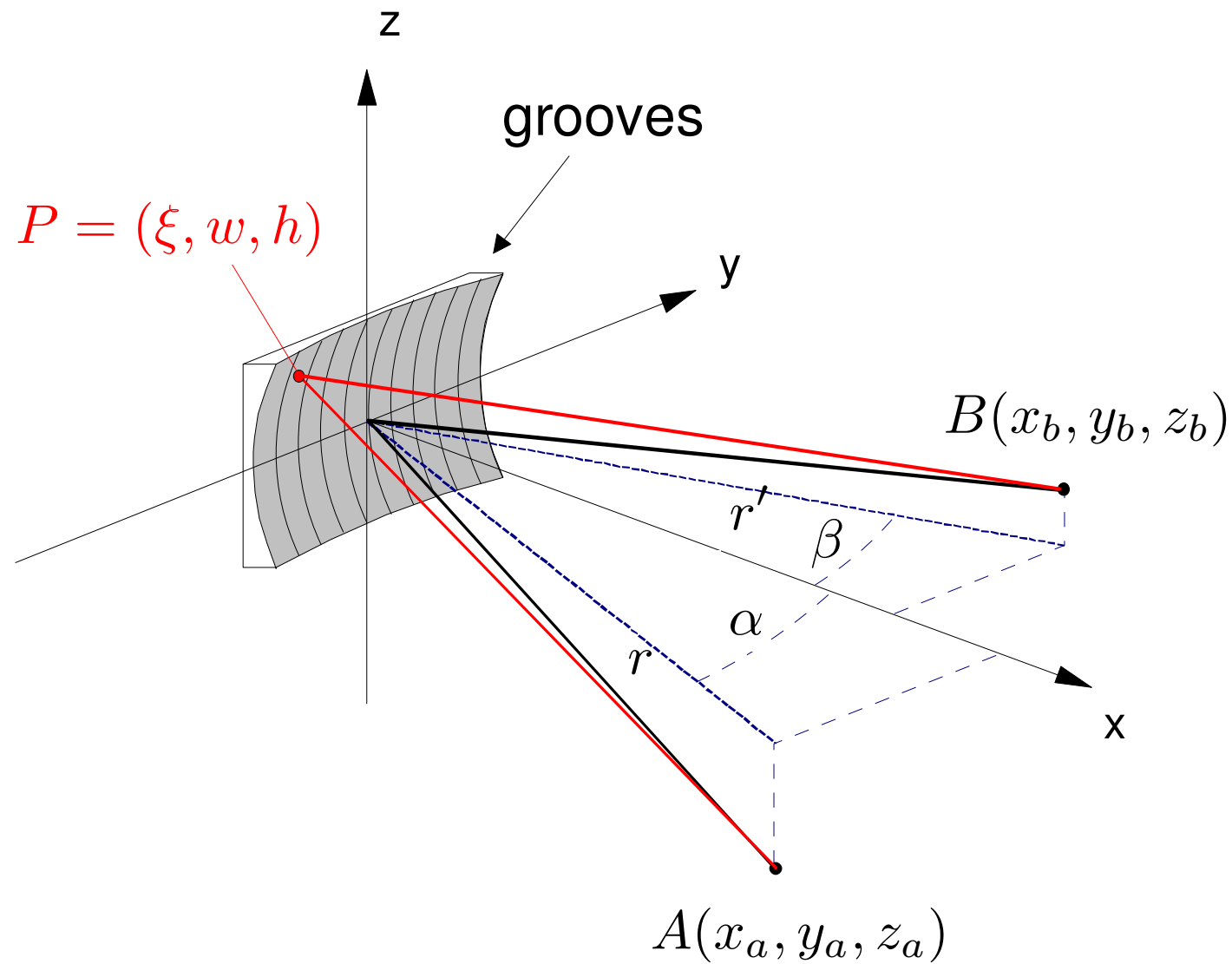
Vertical collimated PGM

Follath collimated PGM

R. Follath and F. Senf, NIM A **390**, 388 (1997).

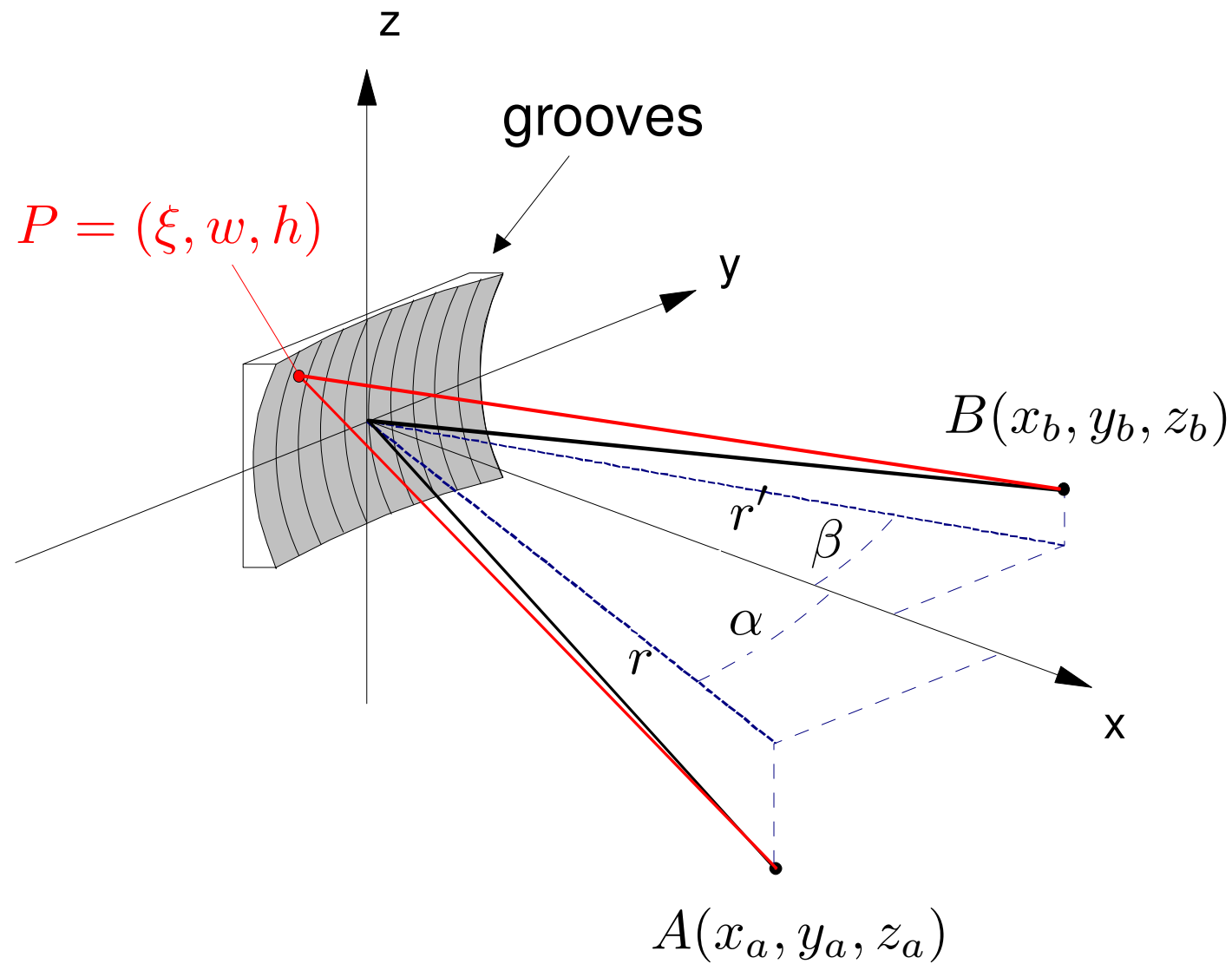
FVLS PGM

# Toroidal Grating Optical Path Length



$$F = AP + PB + nm\lambda$$
$$A = (r \cos \alpha, r \sin \alpha, z_a)$$
$$B = (r' \cos \beta, r' \sin \beta, z_b)$$
$$P = (\xi, w, h)$$

# Toroidal Grating Optical Path Length



$$F = AP + PB + nm\lambda$$

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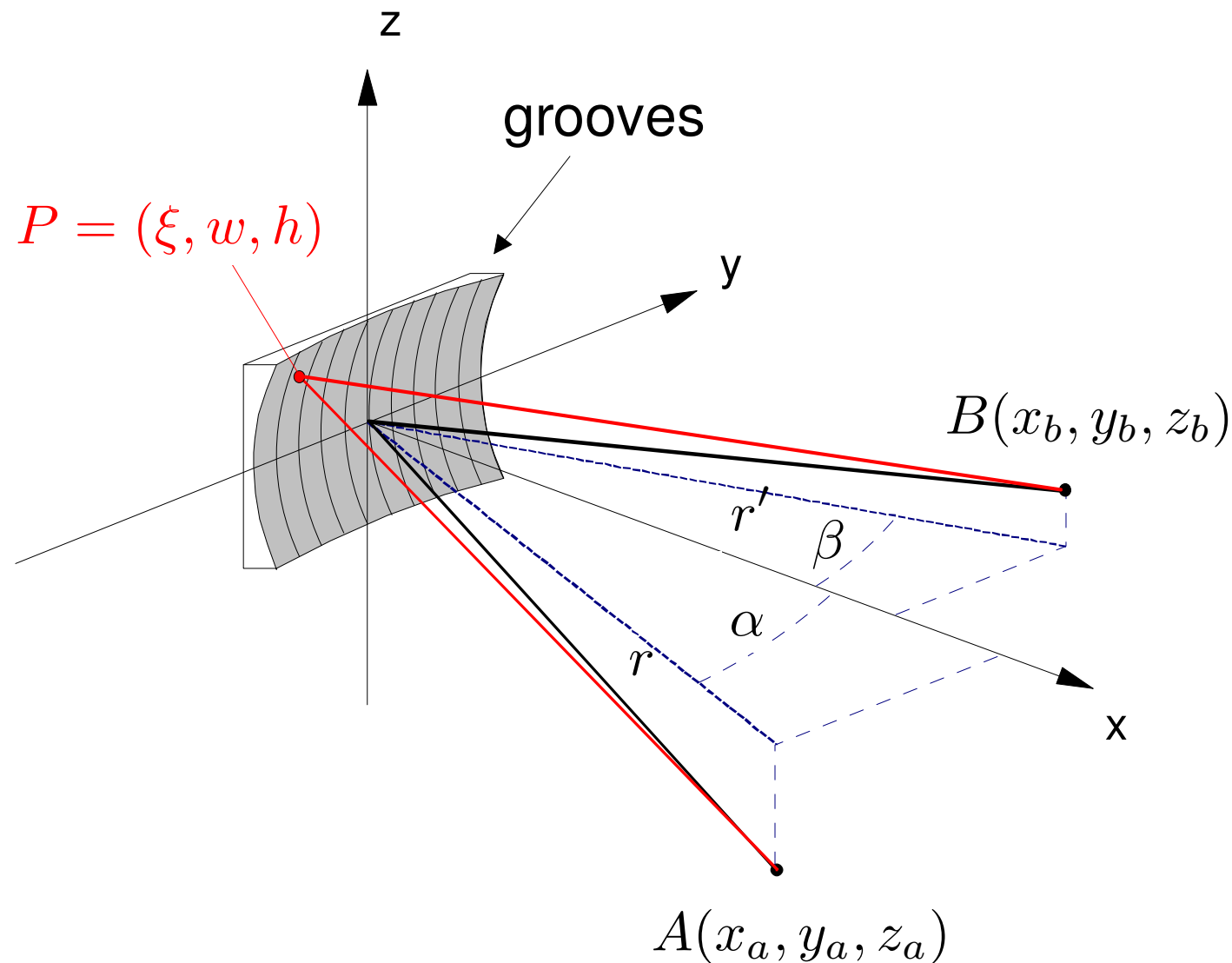
$$B = (r' \cos \beta, r' \sin \beta, z_b)$$

$$P = (\xi, w, h)$$

$$n = \frac{1}{d_0} (w + b_2 w^2 + b_3 w^3 + \dots)$$

$$\xi(w, l) = \sum_i \sum_j a_{i,j} w^i l^j$$

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$$\xi(w, l) = \sum_i \sum_j a_{i,j} w^i l^j$$

$$F = F_{00} + F_{01}w + \frac{1}{2}F_{20}w^2 + \frac{1}{2}F_{02}l^2 + \frac{1}{2}F_{30}w^3 + \frac{1}{2}F_{21}w^2l + \dots$$

*Fermat's principle:* Of all possible paths, light takes the path which requires the *shortest time*.

$$\delta F = 0$$

# Main terms, Toroidal Grating

$$\frac{1}{d} = k = \frac{\partial n}{\partial w} = \frac{1 + 2b_2w + 3b_3w^2 + \dots}{d_0}$$

Groove Density

$$F_{00} = r + r'$$

Grating Equation

$$F_{10} = m \frac{\lambda}{d_0} - (\sin \alpha + \sin \beta)$$

Meridional Focus

$$F_{20} = \frac{1}{2} \left( \frac{\cos^2 \alpha}{r} - \frac{\cos \alpha}{R} + \frac{\cos^2 \beta}{r'} - \frac{\cos \beta}{R} \right) - \frac{m\lambda b_2}{d_0}$$

Sagittal Focus

$$F_{02} = \frac{1}{r} - \frac{\cos \alpha}{\rho} + \frac{1}{r'} - \frac{\cos \beta}{\rho}$$

Coma

$$F_{30} = \frac{1}{2} \left( \frac{\sin \alpha}{r} \left( \frac{\cos^2 \alpha}{r} - \frac{\cos \alpha}{R} \right) + (\beta r') \right) - \frac{m\lambda b_3}{d_0}$$



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Meridional Focus

$$F_{02} = \frac{1}{r} - \frac{\cos \alpha}{\rho} + \frac{1}{r'} - \frac{\cos \beta}{\rho}$$

Sagittal Focus

$$F_{30} = \frac{1}{2} \left( \frac{\sin \alpha}{r} \left( \frac{\cos^2 \alpha}{r} - \frac{\cos \alpha}{R} \right) + (\beta r') \right) - \frac{m\lambda b_3}{d_0}$$

Coma

Sphere  $\rho=R$ ; Plane  $\rho=R=\infty$



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Sagittal Focus

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Coma

$$F_{30} = \frac{1}{2} \left( \frac{\sin \alpha}{r} \left( \frac{\cos^2 \alpha}{r} - \frac{\cos \alpha}{R} \right) + (\beta r') \right) - \frac{m \lambda b_3}{d_0}$$

Rowland Condition

# Resolution Terms and Magnification

$$\lambda = \frac{d}{m} (\sin \alpha + \sin \beta)$$



# Resolution Terms and Magnification

$$\lambda = \frac{d}{m} (\sin \alpha + \sin \beta)$$

$$\Delta \lambda_{so} = \frac{d}{m} \Delta \alpha \cos \alpha = \frac{d}{m} \frac{\Delta s}{r} \cos \alpha$$

Source or Entrance Slit

$$\Delta \lambda_{sl} = \frac{d}{m} \Delta \beta \cos \beta = \frac{d}{m} \frac{\Delta s'}{r'} \cos \beta$$

Exit Slit

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Source or Entrance Slit

$$\Delta \lambda_{sl} = \frac{d}{m} \Delta \beta \cos \beta = \frac{d}{m} \frac{\Delta s'}{r'} \cos \beta$$

Exit Slit

$$\Delta \lambda_{se} = 2.7 \frac{d}{m} \sigma_{se} (\cos \alpha + \cos \beta)$$

Slope error on grating

$$\Delta \lambda_{def} = 2.7 \frac{d}{m} \sigma_{le} F_{20}$$

Defocus

$$\Delta \lambda_{coma} = 2.7 \frac{d}{m} \sigma_{le}^2 F_{030}$$

Coma

$$\Delta \lambda_{dif} = \frac{\lambda}{N}$$

Diffraction

# Resolution Terms and Magnification

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$$\Delta \lambda_{def} = 2.7 \frac{d}{m} \sigma_{le} F_{20}$$

Defocus

$$\Delta \lambda_{coma} = 2.7 \frac{d}{m} \sigma_{le}^2 F_{030}$$

Coma

$$\Delta \lambda_{dif} = \frac{\lambda}{N}$$

Diffraction

$$\frac{\Delta s'}{\Delta s} = \frac{\cos \alpha}{\cos \beta} \frac{r'}{r} = \frac{1}{c} \frac{r'}{r}$$

Magnification

# Source: present APS, 2 m ID

Unless specified, all examples use as source

$$E = 1000\text{eV}$$

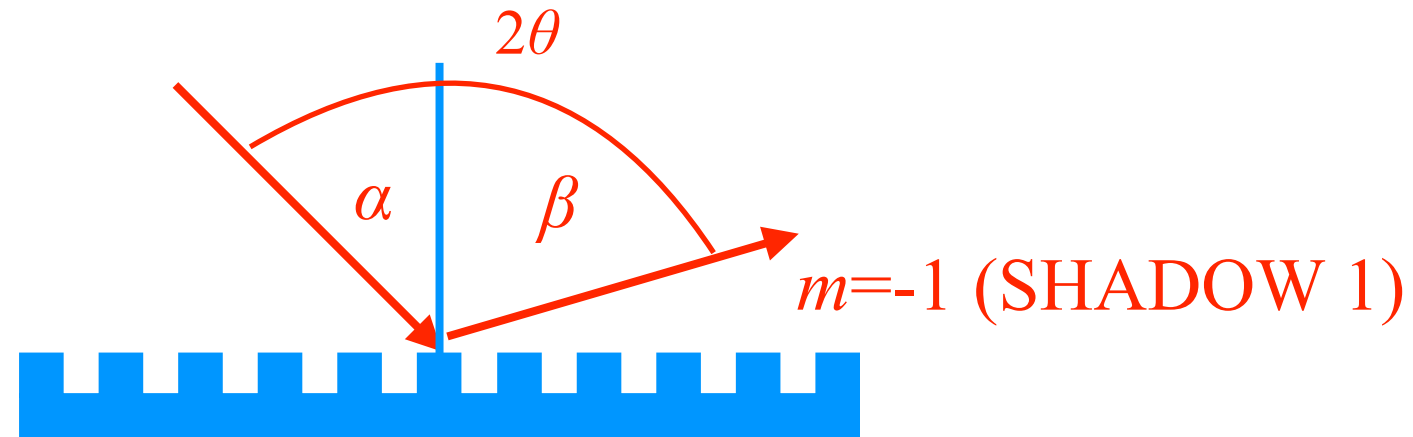
$$\Sigma_x = 280\mu\text{m}$$

$$\Sigma_z = 15\mu\text{m}$$

$$\Sigma_{x'} = 21\mu\text{rad}$$

$$\Sigma_{z'} = 18\mu\text{rad}$$

# Spherical Grating Monochromator SGM



$$2\theta = \alpha - \beta$$

$$m\lambda = 2d_0 \cos \theta \sin(\theta + \beta)$$

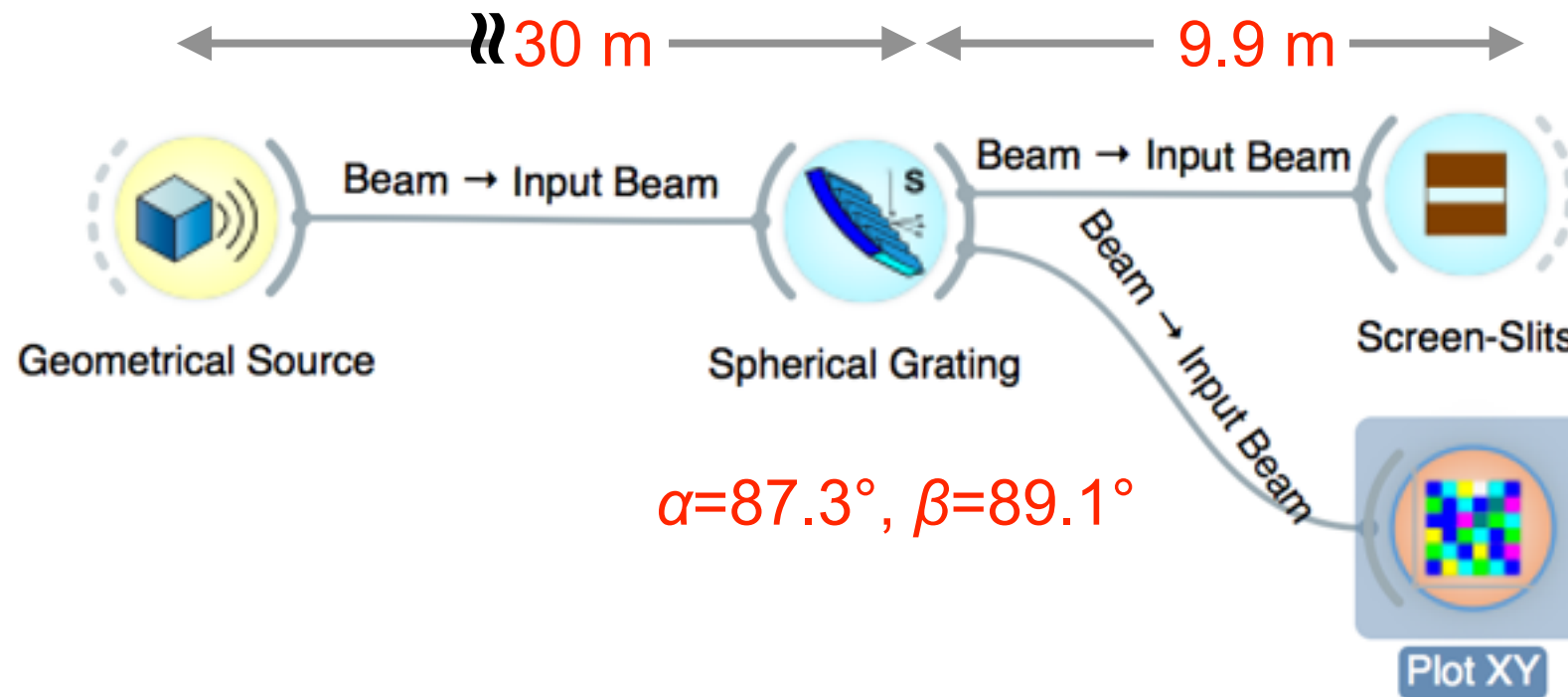
$$\lambda_H = 2d_0 \cos^2 \theta$$

$$\theta = 88.2^\circ, d_0 = 800^{-1} \text{mm}$$

$$\lambda < \lambda_H = 2.5 \text{nm}, (500 \text{ eV})$$



# Slitless SGM



$$r = 30 \text{ m}, \theta = 88.2^\circ, d_0 = 800^{-1} \text{ mm}$$

$$m = -1, E_0 = 1000 \text{ eV} (\lambda_0 = 1.24 \text{ nm})$$

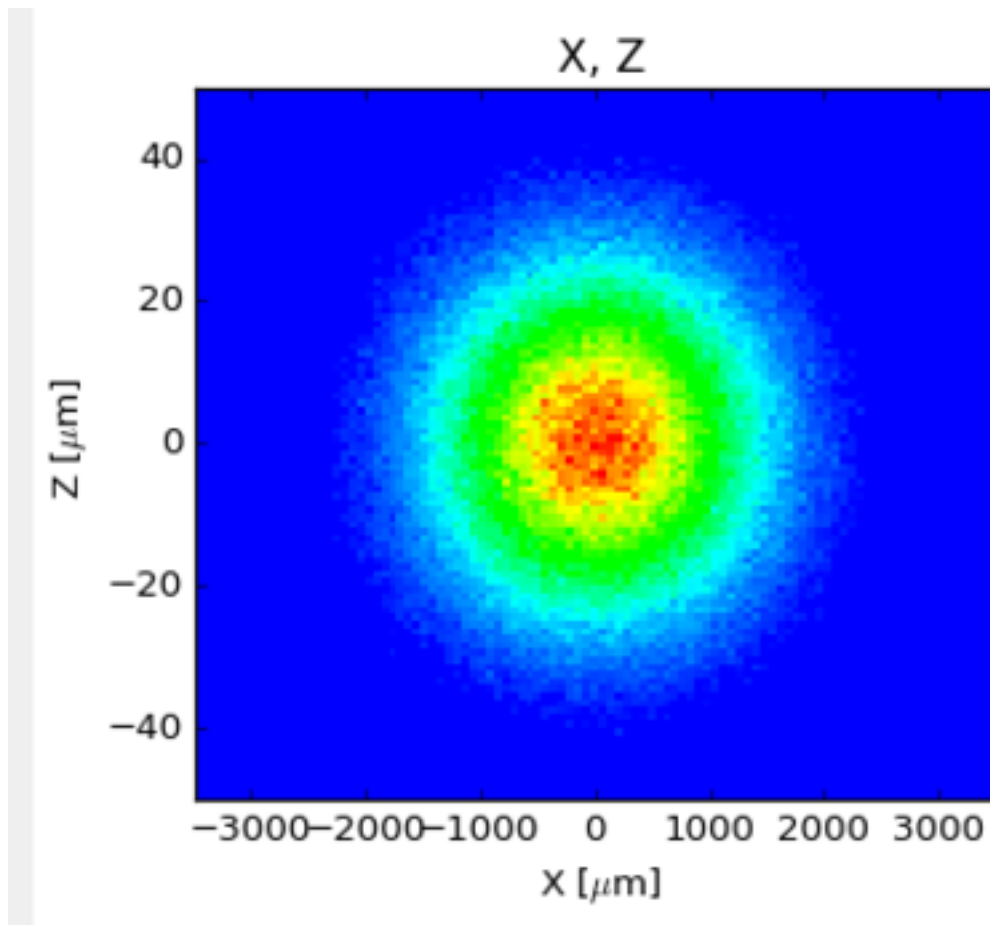
$$\text{Grating Equation} \implies \beta_0 = -89.1^\circ; \alpha_0 = 87.3^\circ$$

$$\text{Rowland condition } R = \frac{r}{\cos \alpha} = \frac{r'}{\cos \beta}$$

$$\implies R = 636 \text{ m}; r' = 9.9 \text{ m}$$

$$\frac{\cos \alpha (1000)}{\cos \beta (1000)} \frac{r'}{r} = 1$$

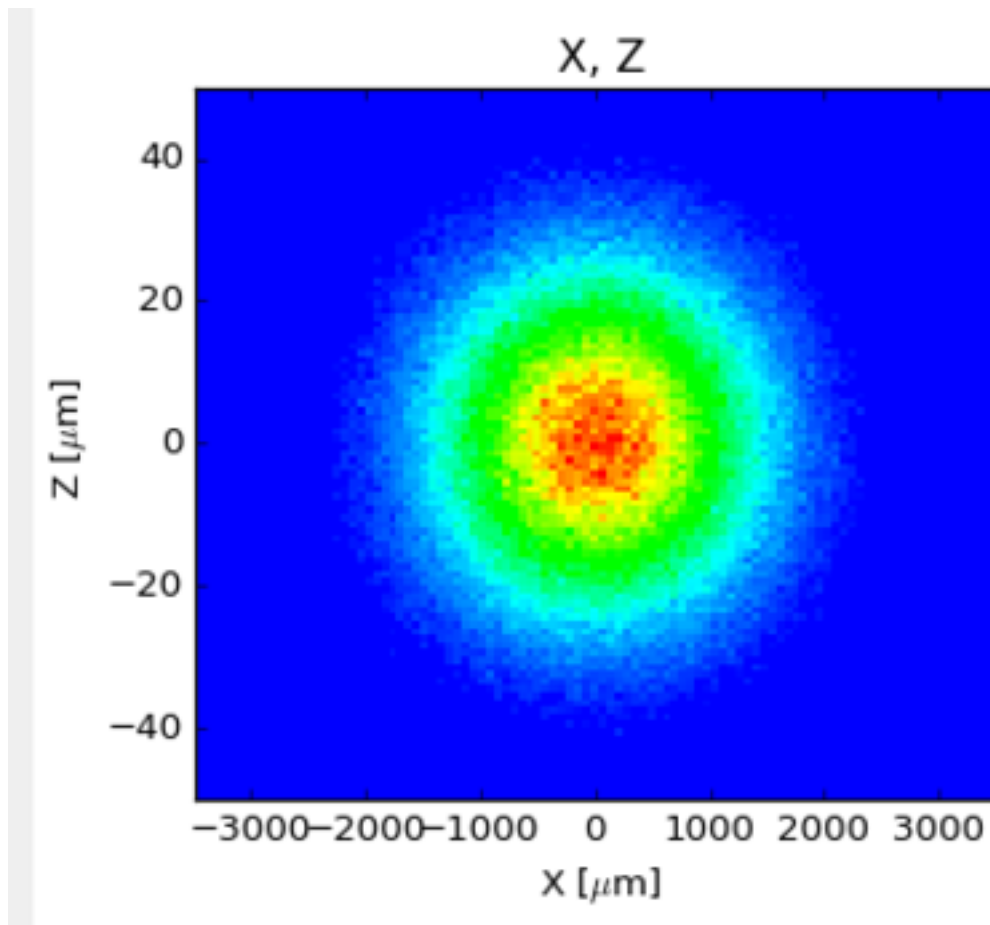
# SGM Ray Tracing at 1000 eV



FWHM X [μm] 2030.0000

FWHM Z [μm] 35.0000

# SGM Ray Tracing at 1000 eV



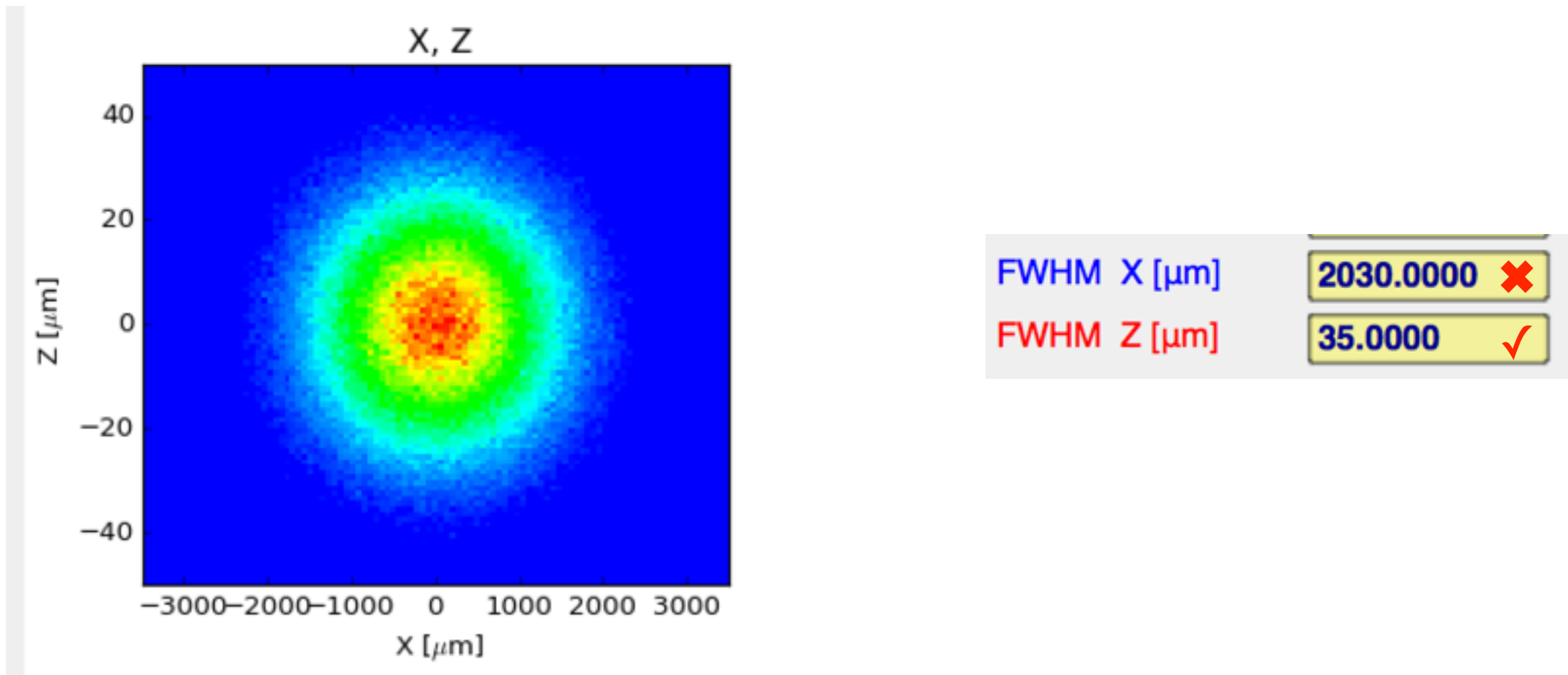
FWHM X [ $\mu\text{m}$ ] 2030.0000

FWHM Z [ $\mu\text{m}$ ] 35.0000

$$\Delta\lambda = \frac{d}{m} \frac{\text{FWHM}}{r'} \cos \beta$$

$$RP = \frac{\lambda}{\Delta\lambda} = 18000$$

# SGM Ray Tracing at 1000 eV

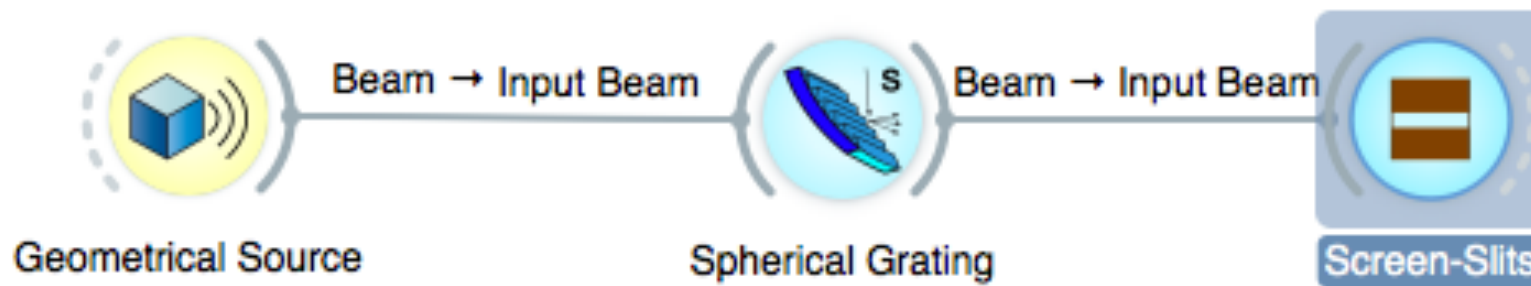


Sanity  
Check!

$$2.35 \Sigma_z(1000) \frac{\cos \alpha(1000) r'}{\cos \beta(1000) r} = 36 \mu m$$

$$2.35 \Sigma_x(1000) \frac{r'}{r} = 217 \mu m$$

# SGM Ray Tracings Resolution



Source

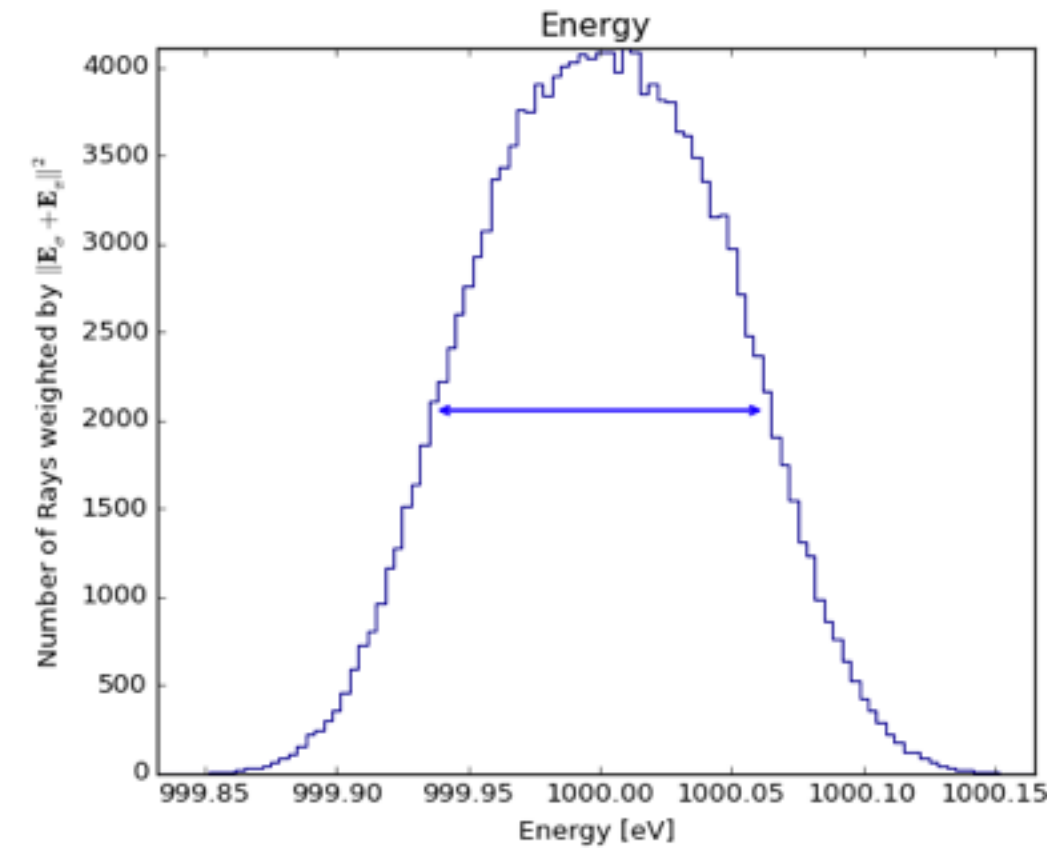
$$999.8 < E < 1000.2 \text{ eV}$$

At 1000 eV

FWHM X [ $\mu\text{m}$ ]	2030.0000
FWHM Z [ $\mu\text{m}$ ]	35.0000

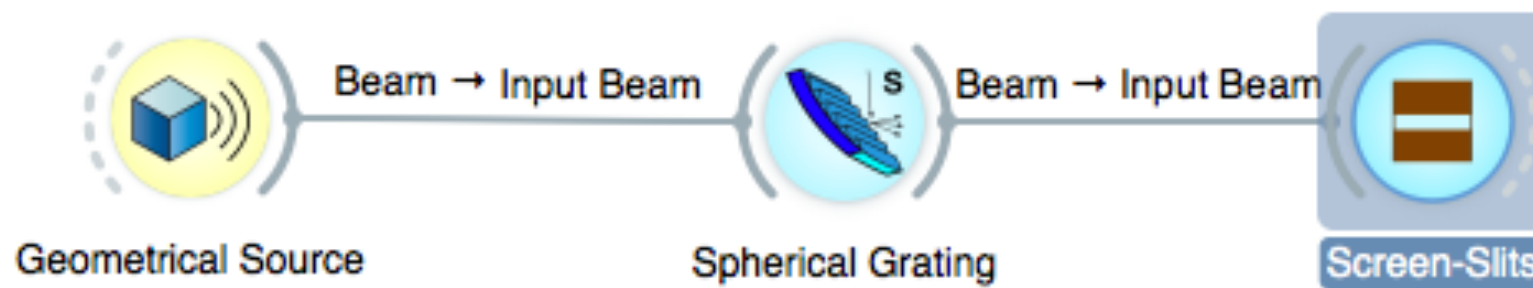
55 meV

3  $\mu\text{m}$



Intensity	5945.000
Total Rays	500000
Total Good Rays	5945
Total Lost Rays	494055
FWHM [eV]	0.0516

# SGM Ray Tracings Resolution



Source

$$999.8 < E < 1000.2 \text{ eV}$$

At 1000 eV

FWHM X [ $\mu\text{m}$ ] 2030.0000  
 FWHM Z [ $\mu\text{m}$ ] 35.0000

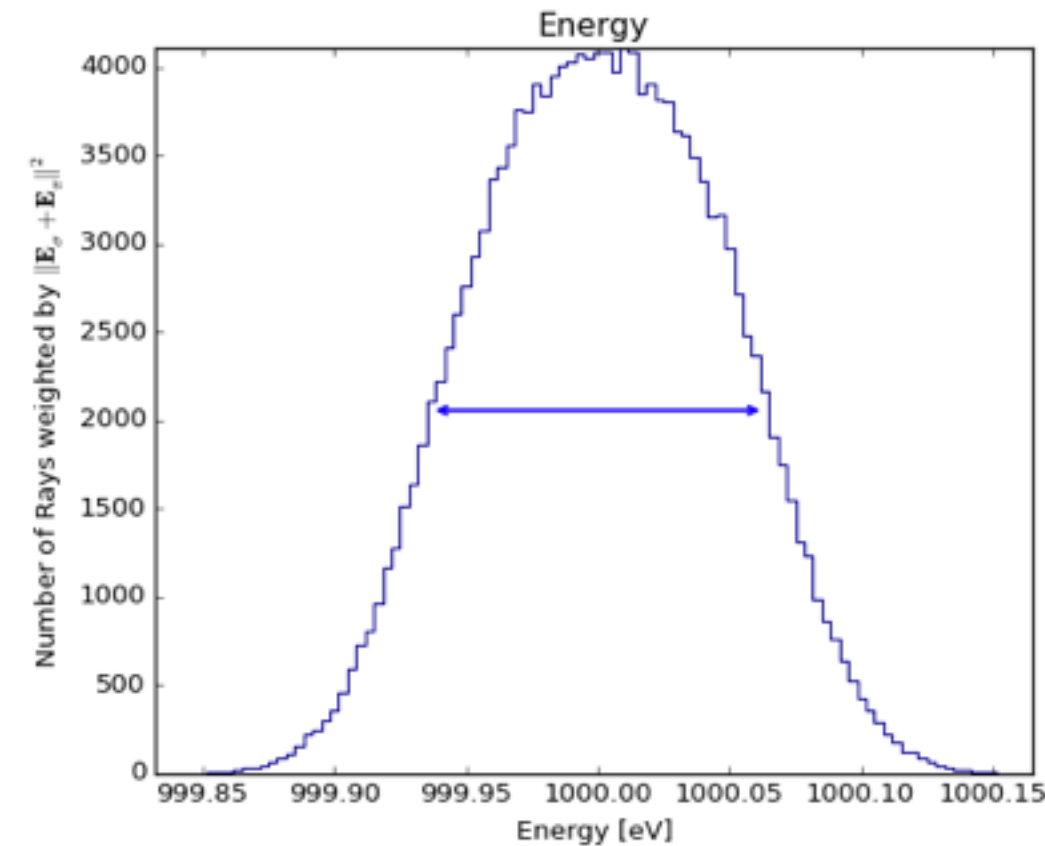
3  $\mu\text{m}$

20  $\mu\text{m}$

50  $\mu\text{m}$

100  $\mu\text{m}$

200  $\mu\text{m}$



Intensity	5945.000	39850.000	98851.000	198014.000	394819.000
Total Rays	500000	500000	500000	500000	500000
Total Good Rays	5945	39850	98851	198014	394819
Total Lost Rays	494055	460150	401149	301986	105181
FWHM [eV]	0.0516	0.0575	0.0833	0.1557	0.3120

Source limited

Slit limited



# SGM Ray Tracing at 1600 eV

## Source

$$E = 1600\text{eV}$$

$$\Sigma_x = 280\mu\text{m}$$

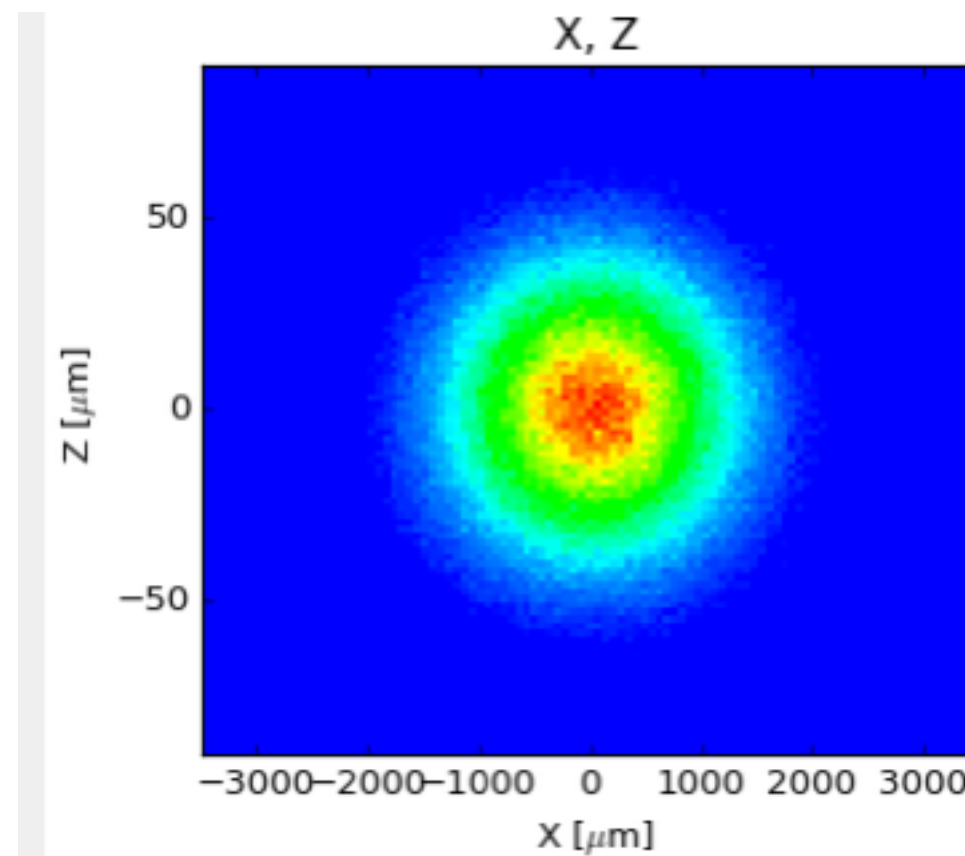
$$\Sigma_z = 154\mu\text{m}$$

$$\Sigma_{x'} = 18\mu\text{rad}$$

$$\Sigma_{z'} = 14\mu\text{rad}$$

$$\beta = -88.77^\circ$$

$$\alpha = 87.63^\circ$$



FWHM X [ $\mu\text{m}$ ]

1750.0000

FWHM Z [ $\mu\text{m}$ ]

55.8000

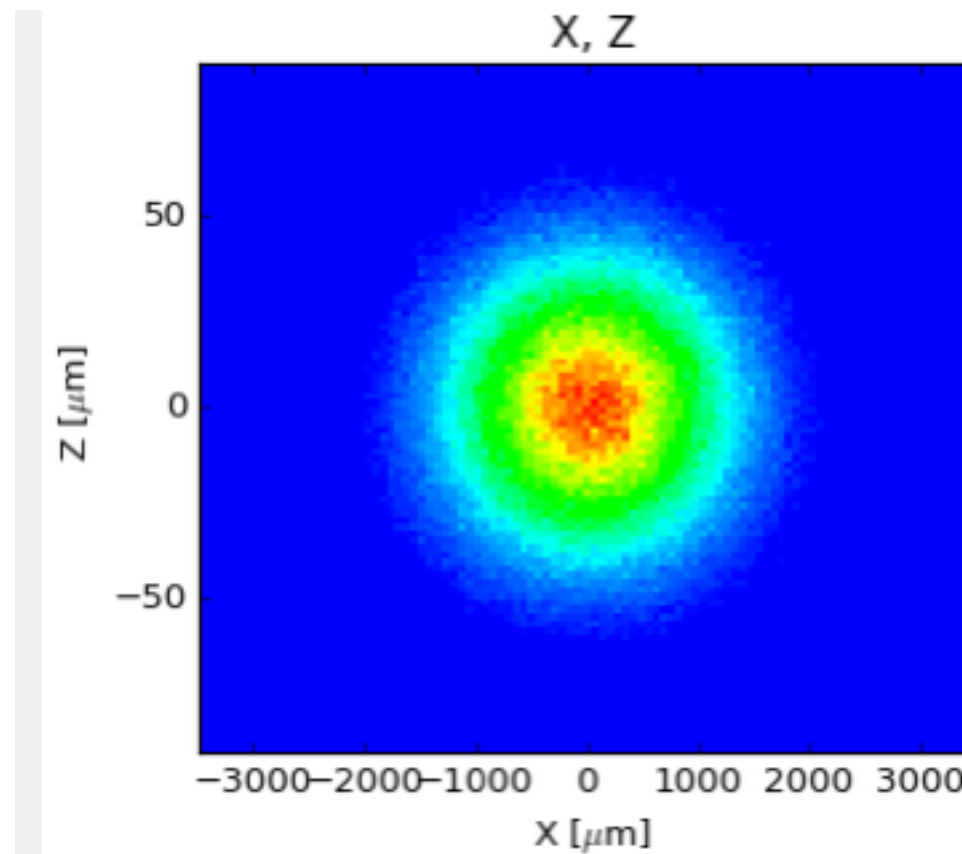


# SGM Ray Tracing at 1600 eV

## Source

$$\begin{aligned}E &= 1600\text{eV} \\ \Sigma_x &= 280\mu\text{m} \\ \Sigma_z &= 154\mu\text{m} \\ \Sigma_{x'} &= 18\mu\text{rad} \\ \Sigma_{z'} &= 14\mu\text{rad}\end{aligned}$$

$$\begin{aligned}\beta &= -88.77^\circ \\ \alpha &= 87.63^\circ\end{aligned}$$



FWHM X [ $\mu\text{m}$ ]	1750.0000
FWHM Z [ $\mu\text{m}$ ]	55.8000 ✘

Sanity  
Check!

$$2.35\Sigma_z(1600)\frac{\cos\alpha(1600)}{\cos\beta(1600)}\frac{r'}{r} = 20\ \mu\text{m} \quad \text{✘ Not at focus}$$

# SGM Ray Tracing at 1600 eV

## Source

$$E = 1600\text{eV}$$

$$\Sigma_x = 280\mu\text{m}$$

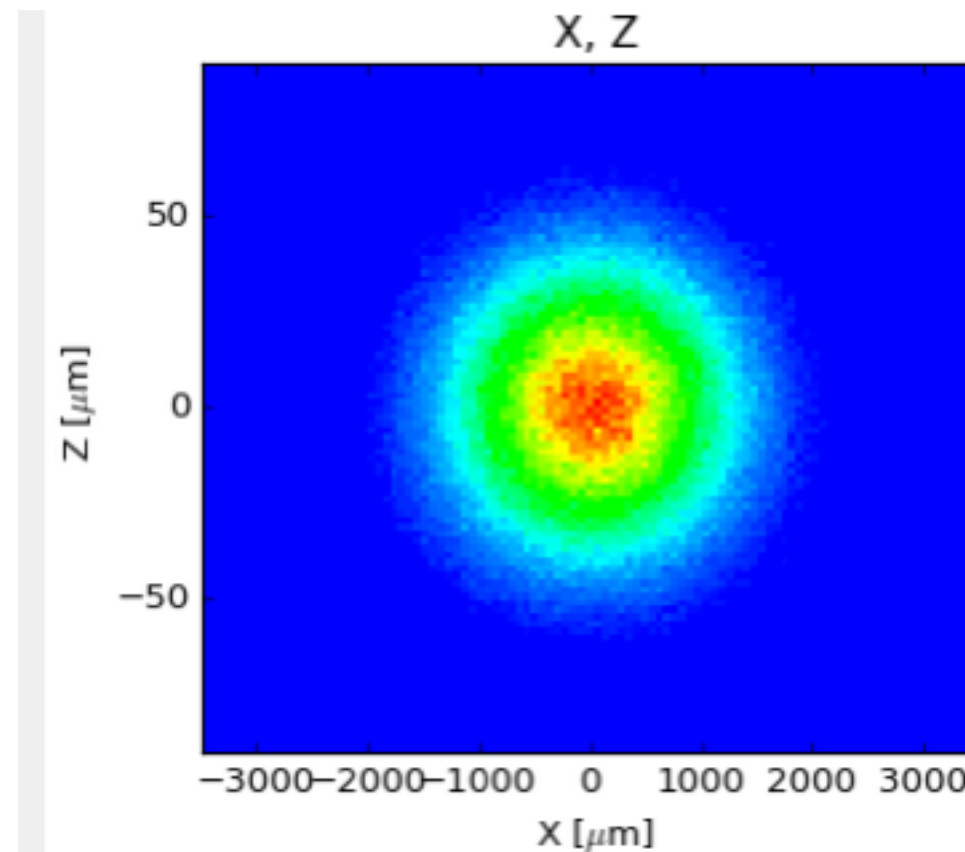
$$\Sigma_z = 154\mu\text{m}$$

$$\Sigma_{x'} = 18\mu\text{rad}$$

$$\Sigma_{z'} = 14\mu\text{rad}$$

$$\beta = -88.77^\circ$$

$$\alpha = 87.63^\circ$$

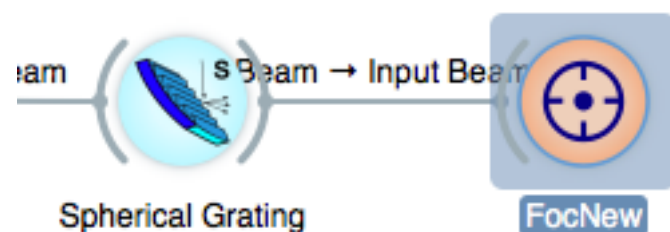


FWHM X [ $\mu\text{m}$ ]	1750.0000
FWHM Z [ $\mu\text{m}$ ]	55.8000 ✘

Sanity Check!

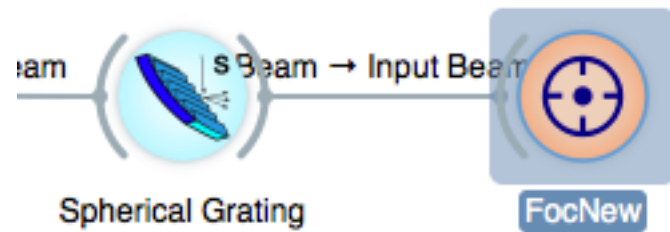
$$2.35\Sigma_z(1600)\frac{\cos\alpha(1600)}{\cos\beta(1600)}\frac{r'}{r} = 20\ \mu\text{m} \quad \text{✘ Not at focus}$$

Second Sanity Check!



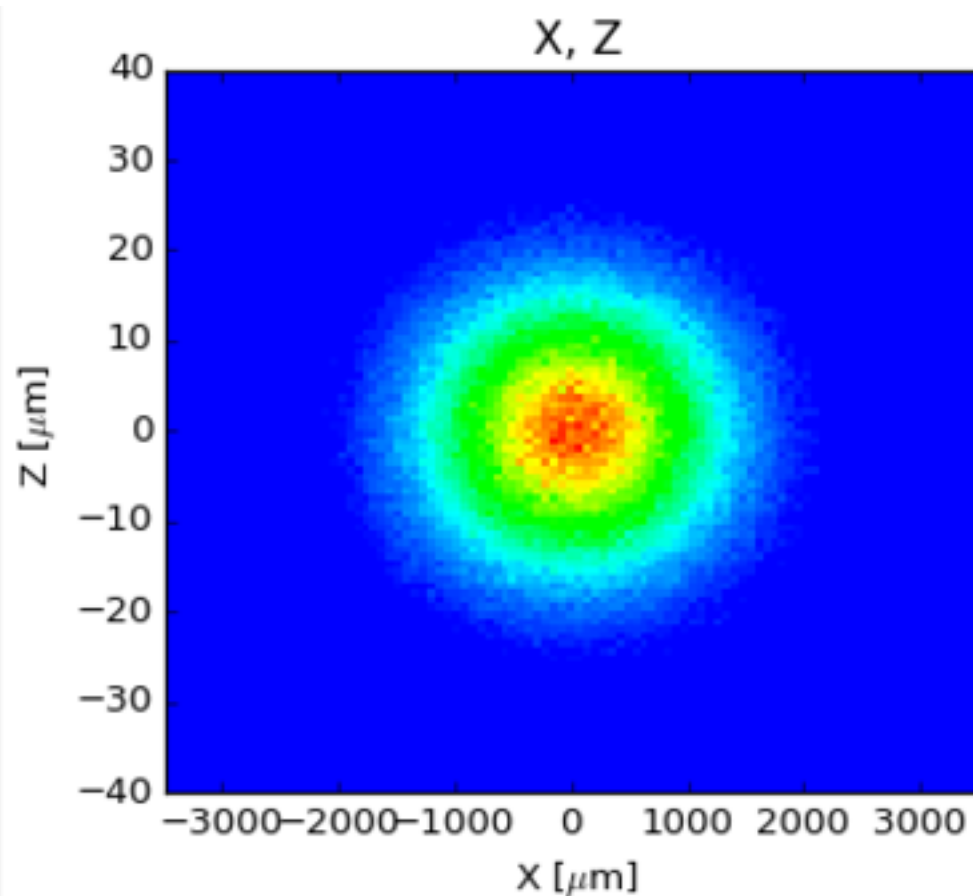
Focus along Z at : 1073.71  
 Waist size at best focus (rms) : 0.00967357  
 Waist size at origin : 0.0237598

# SGM Ray Tracing at 1600 eV, slit moved



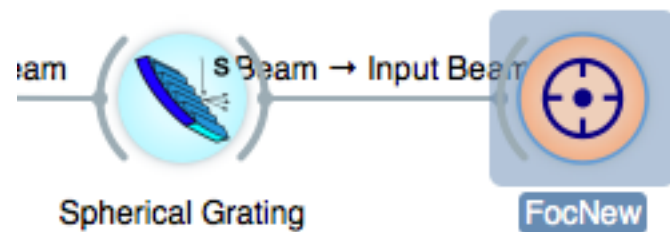
Focus along Z at : 1073.71  
Waist size at best focus (rms) : 0.00967357  
Waist size at origin : 0.0237598

$$F_{20}(1600\text{eV})=0 \implies r' = 11046 \text{ mm}$$



FWHM X [ $\mu\text{m}$ ]	1890.0000
FWHM Z [ $\mu\text{m}$ ]	21.6000

# SGM Ray Tracing at 1600 eV, corrected

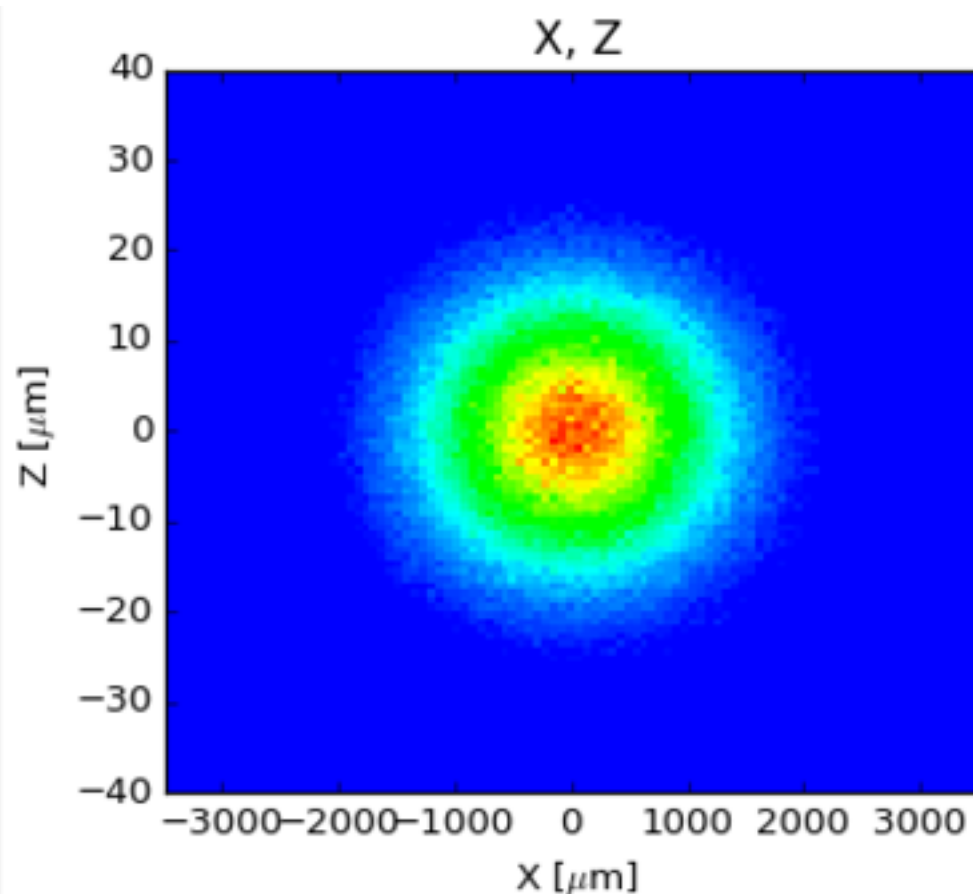


Focus along Z at : 1073.71  
 Waist size at best focus (rms) : 0.00967357  
 Waist size at origin : 0.0237598

$$F_{20}(1600\text{eV})=0 \implies r' = 11046 \text{ mm}$$

Sanity  
Check!

$$2.35 \Sigma_z(1600) \frac{\cos \alpha(1600)}{\cos \beta(1600)} \frac{r'}{r} = 22 \mu\text{m}$$



FWHM X [ $\mu\text{m}$ ]	1890.0000
FWHM Z [ $\mu\text{m}$ ]	21.6000

In the SGM:  
Exit slit needs to move to keep focus  
(does not correct coma aberration)

# Plane Grating

- ✓ Plane grating (without VLS) does not focus
- ✓ Focus independent of grating  $\Rightarrow$  Fixed focal plane
- ✓ Grating magnification  $c^{-1}$  can be changed with plane mirror

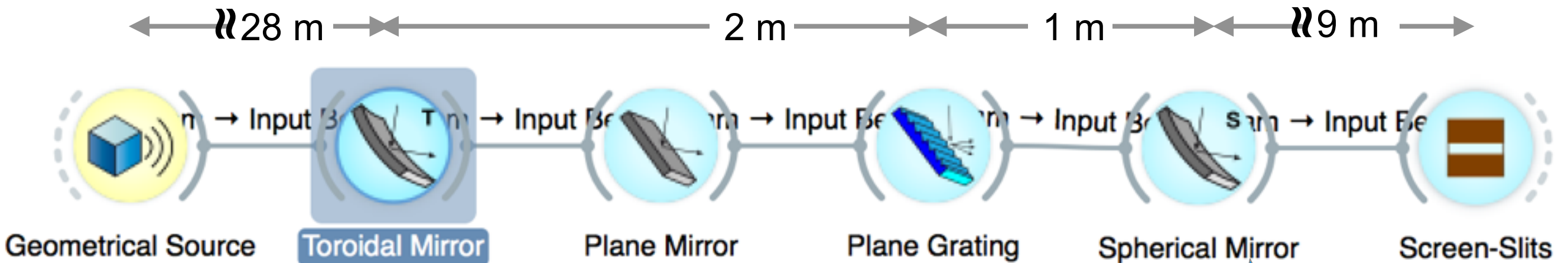
$$c = \frac{\cos \beta}{\cos \alpha}$$

Grating Equation:

$$\left(\frac{m\lambda}{d} - \sin \beta\right)^2 = 1 - \frac{(1 - \sin^2 \beta)}{c^2}$$



# Collimated PGM, vertical plane; $c=2$



## ✓ Toroidal Mirror:

- ✓ Collimates beam in meridional direction (vertically)
- ✓ Focuses in sagittal direction at slit (horizontally)

## ✓ Plane Mirror + Plane grating

- ✓ Controls grating magnification,  $c^{-1}$  and wavelength

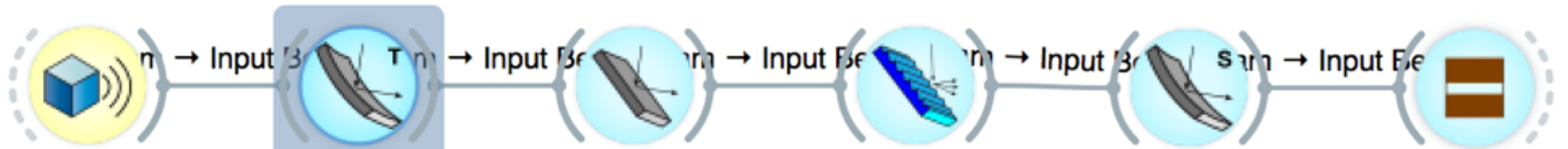
## ✓ Cylindrical Mirror

- ✓ Focuses the collimated beam onto the fixed exit slit

## ✓ Reflectivities in SXR not optimal due to many electronic transition in this range

# Collimated PGM, vertical plane; $c=2$

← 28 m → 2 m → 1 m → 9 m →



Geometrical Source

Toroidal Mirror

Plane Mirror

Plane Grating

Spherical Mirror

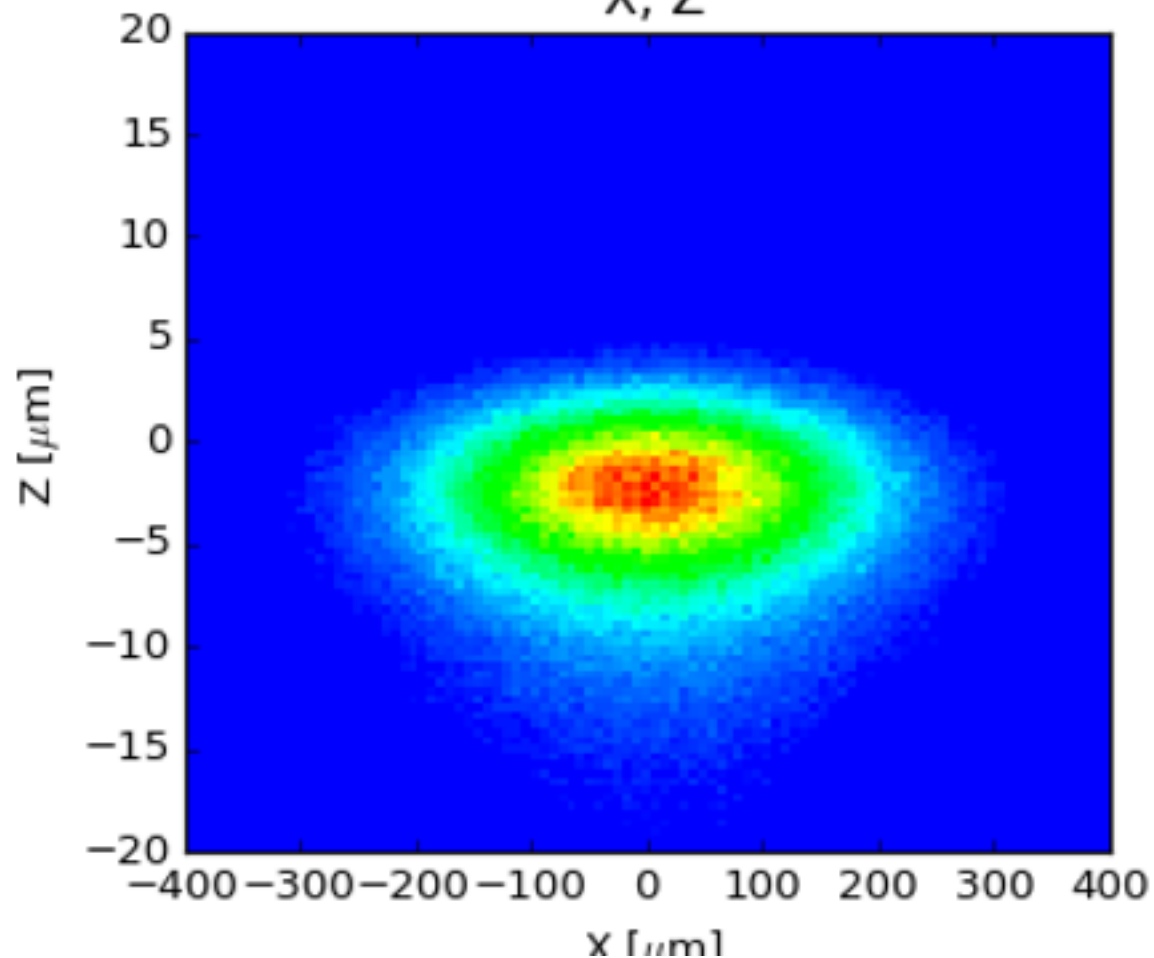
Screen-Slits

$88.5^\circ$   
up  
X, Z

$87.8^\circ$   
down

$\alpha=88.5^\circ, \beta=87.1^\circ$   
up

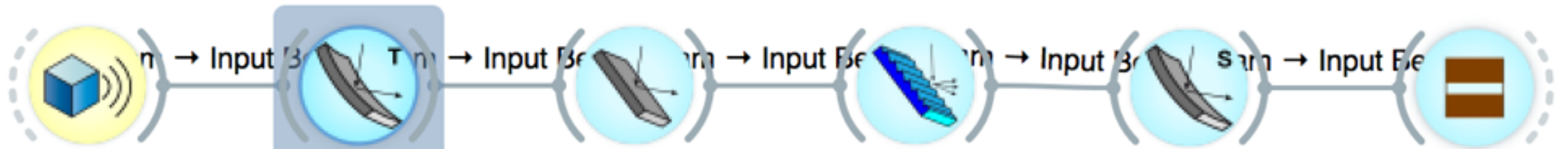
$88.5^\circ$   
down





# Collimated PGM, vertical plane; c=2

← 28 m → 2 m → 1 m → 9 m →



Geometrical Source

Toroidal Mirror

Plane Mirror

Plane Grating

Spherical Mirror

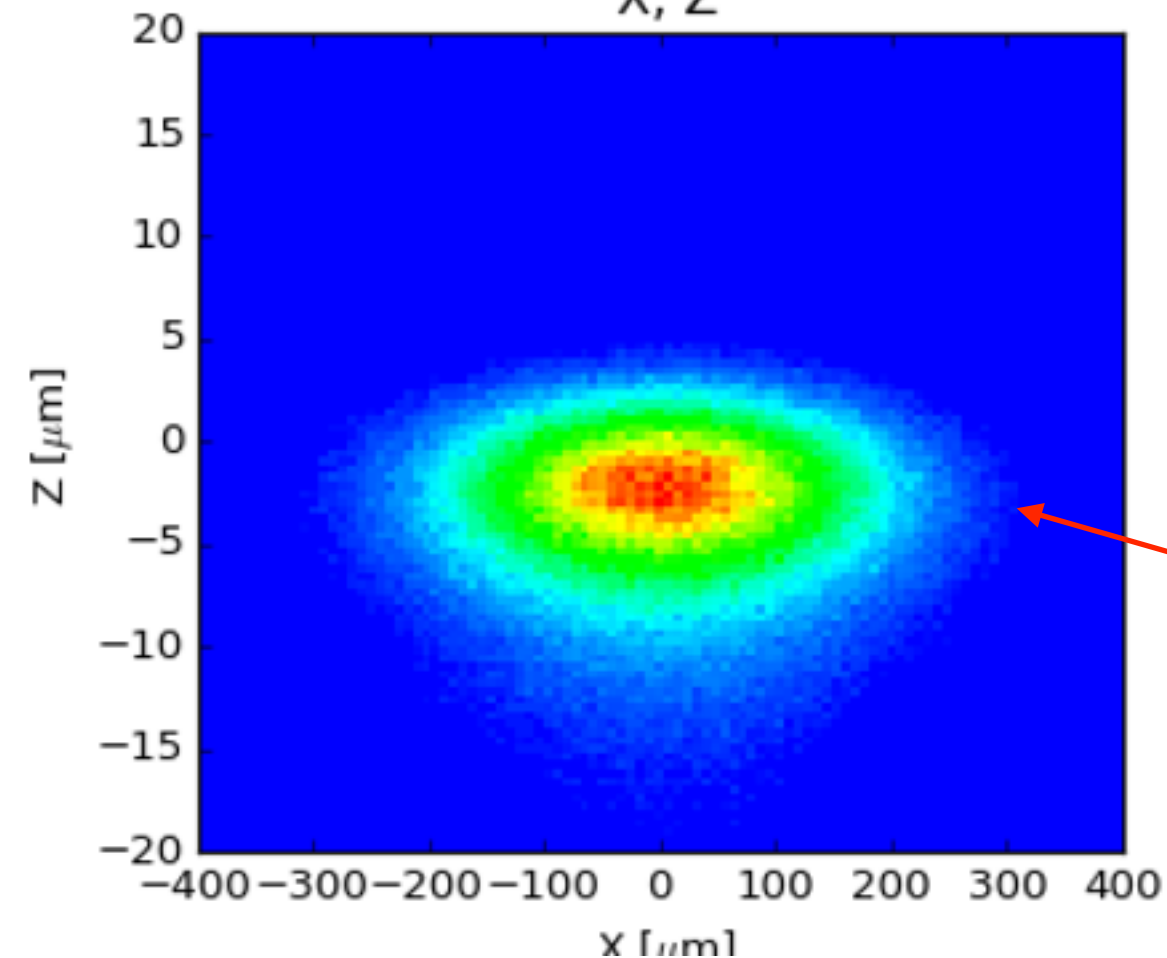
Screen-Slits

88.5°  
up  
X, Z

87.8°  
down

$\alpha=88.5^\circ, \beta=87.1^\circ$   
up

88.5°  
down



FWHM X [ $\mu\text{m}$ ]

264.0000

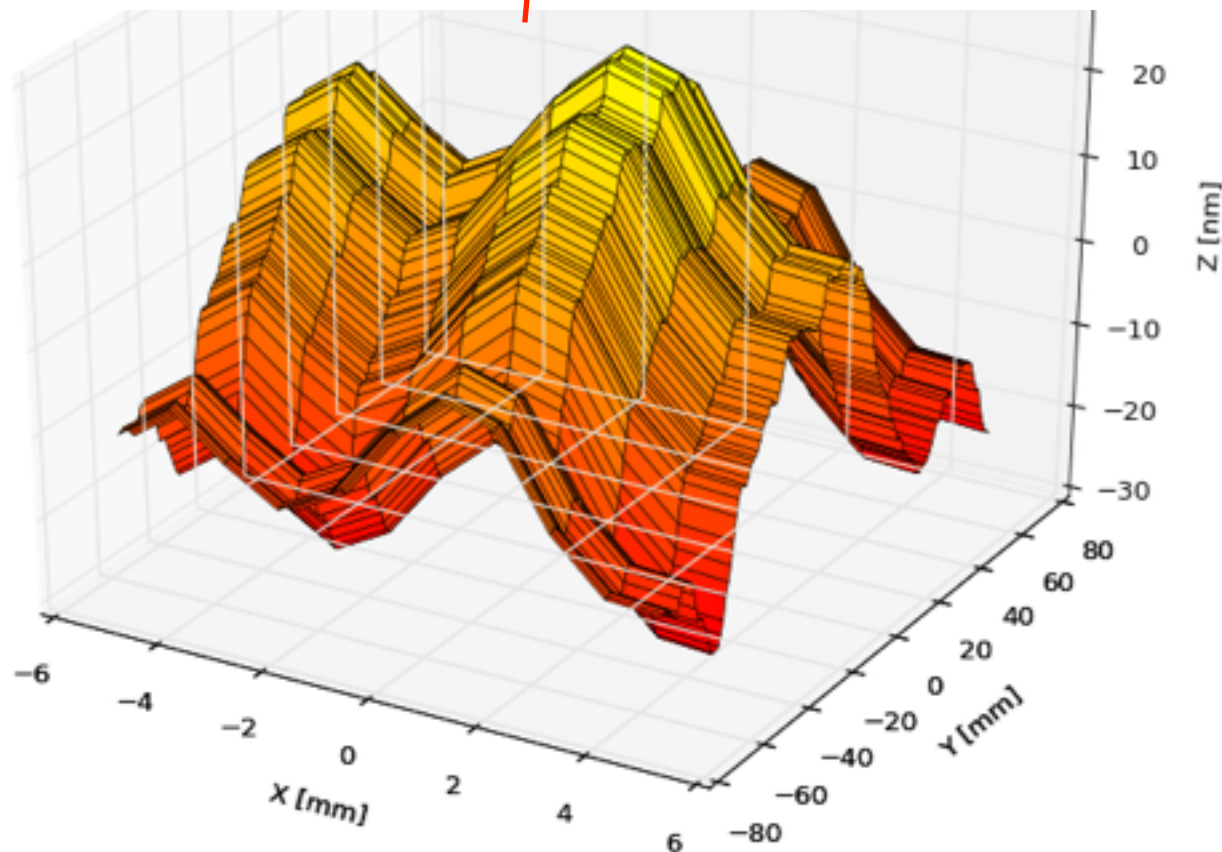
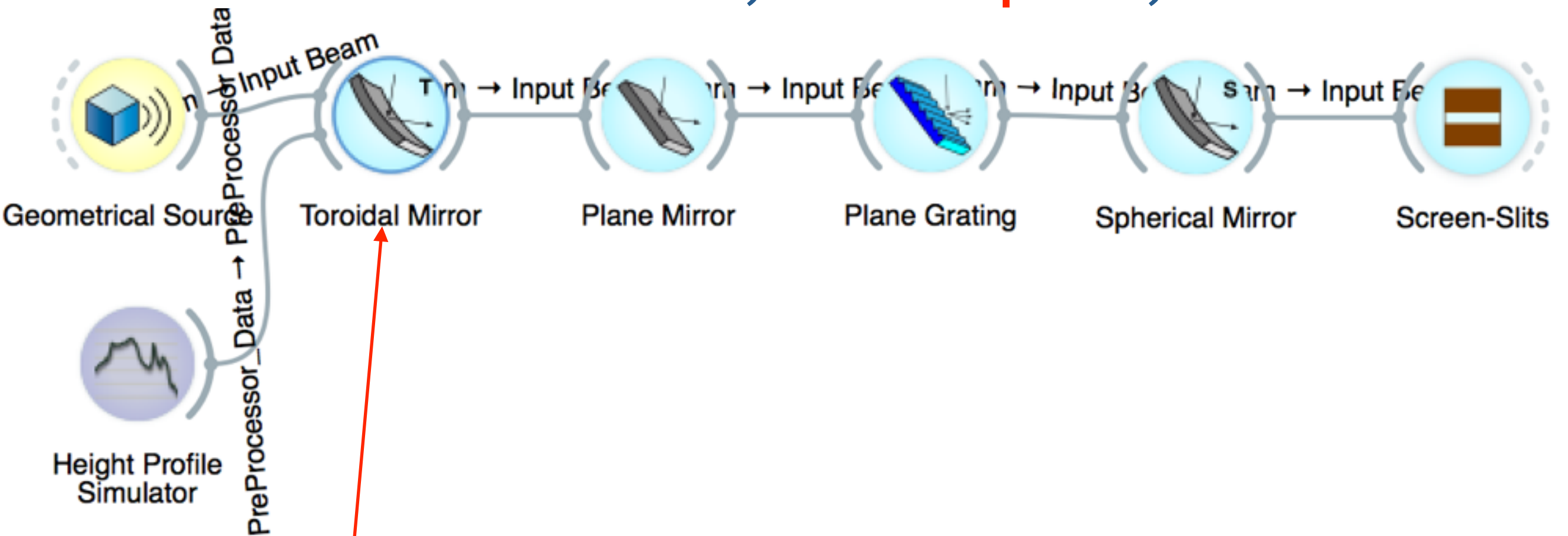
FWHM Z [ $\mu\text{m}$ ]

6.8000

Coma

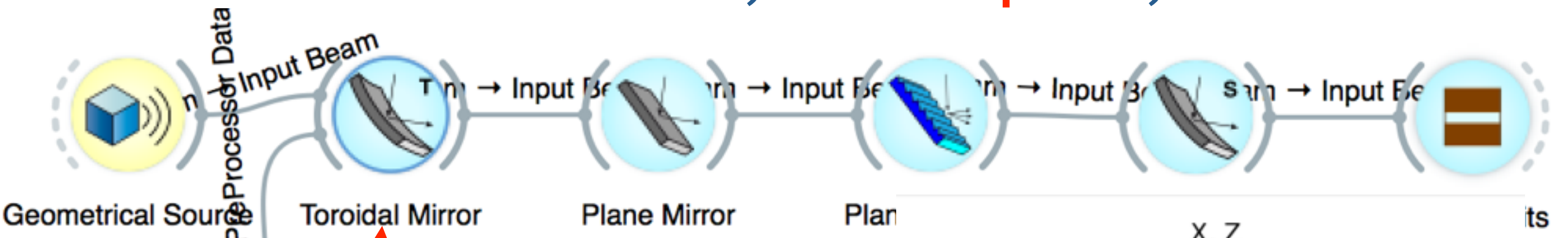
$$2.35 \Sigma_z(1000) \frac{1}{c} \frac{dM3Ex}{dSoM1} = 5.8 \mu\text{m}$$

# Collimated PGM, vertical plane; $c=2$

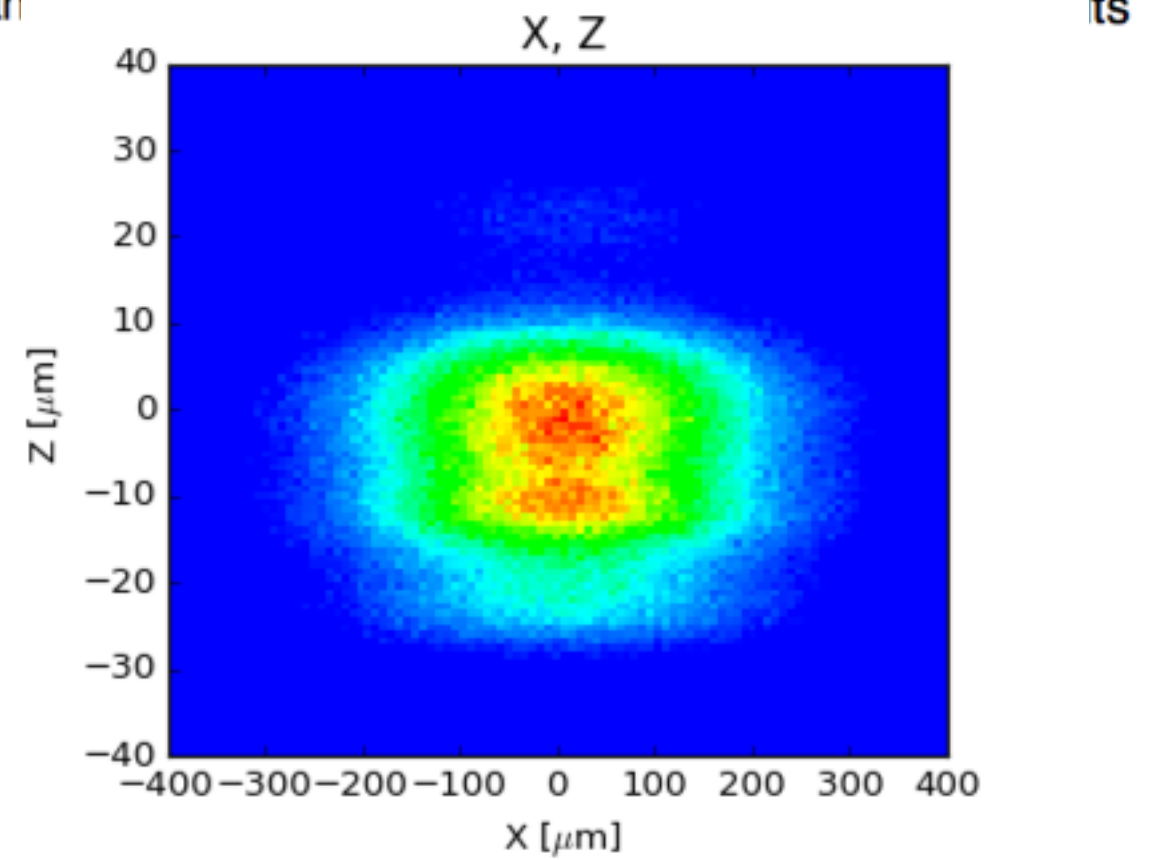
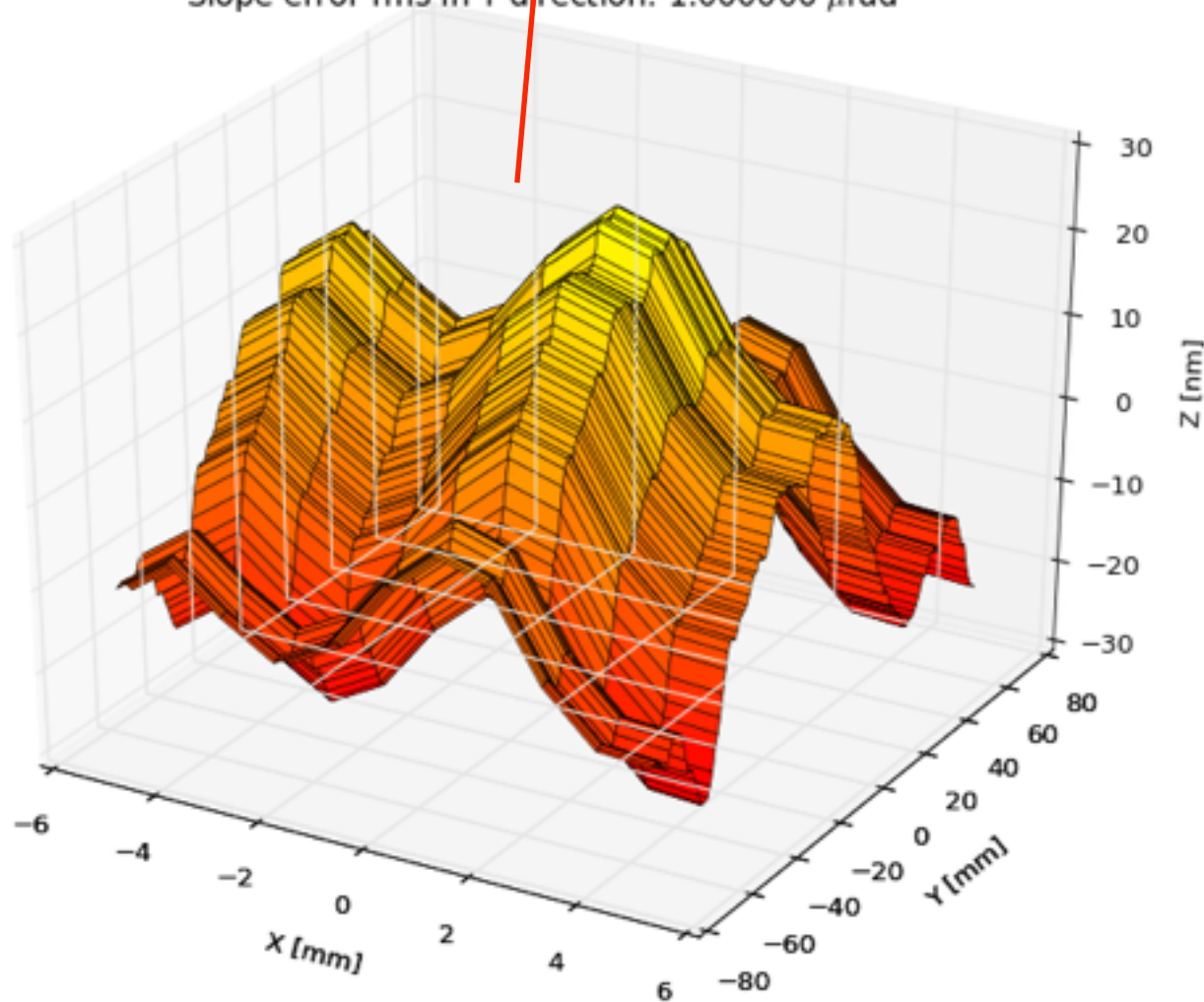




# Collimated PGM, vertical plane; $c=2$



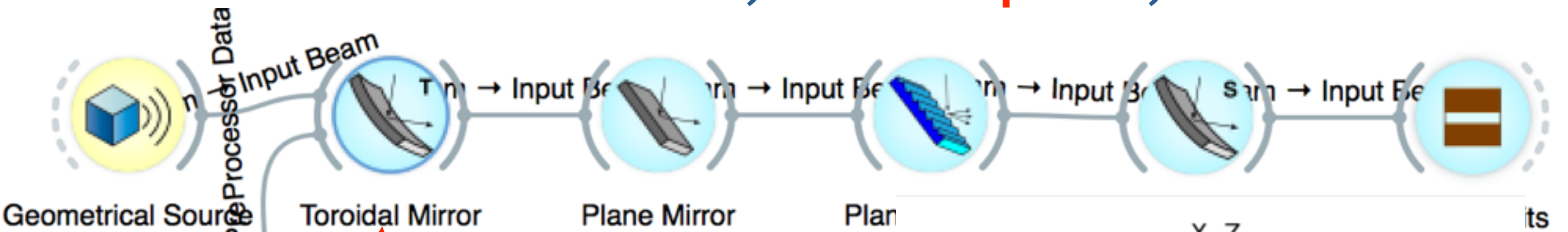
Slope error rms in X direction:  $5.369779 \mu\text{rad}$   
 Slope error rms in Y direction:  $1.000000 \mu\text{rad}$



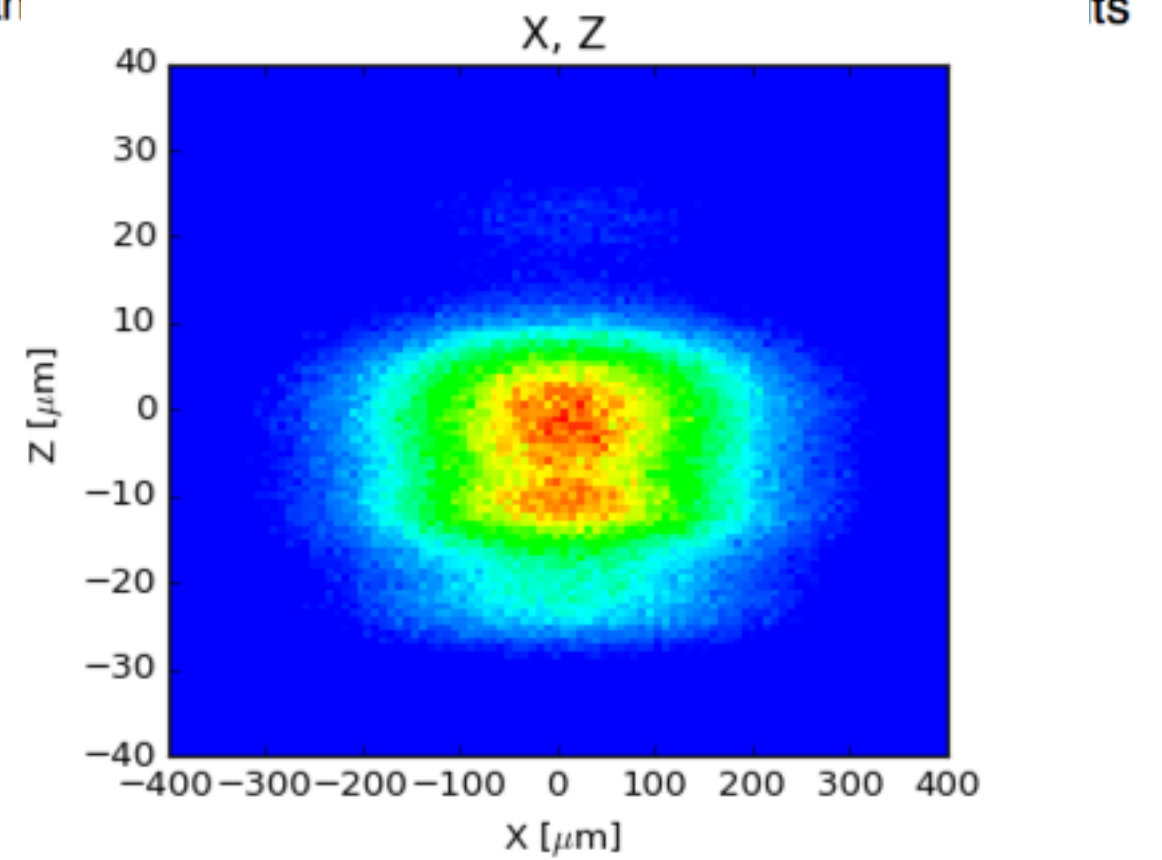
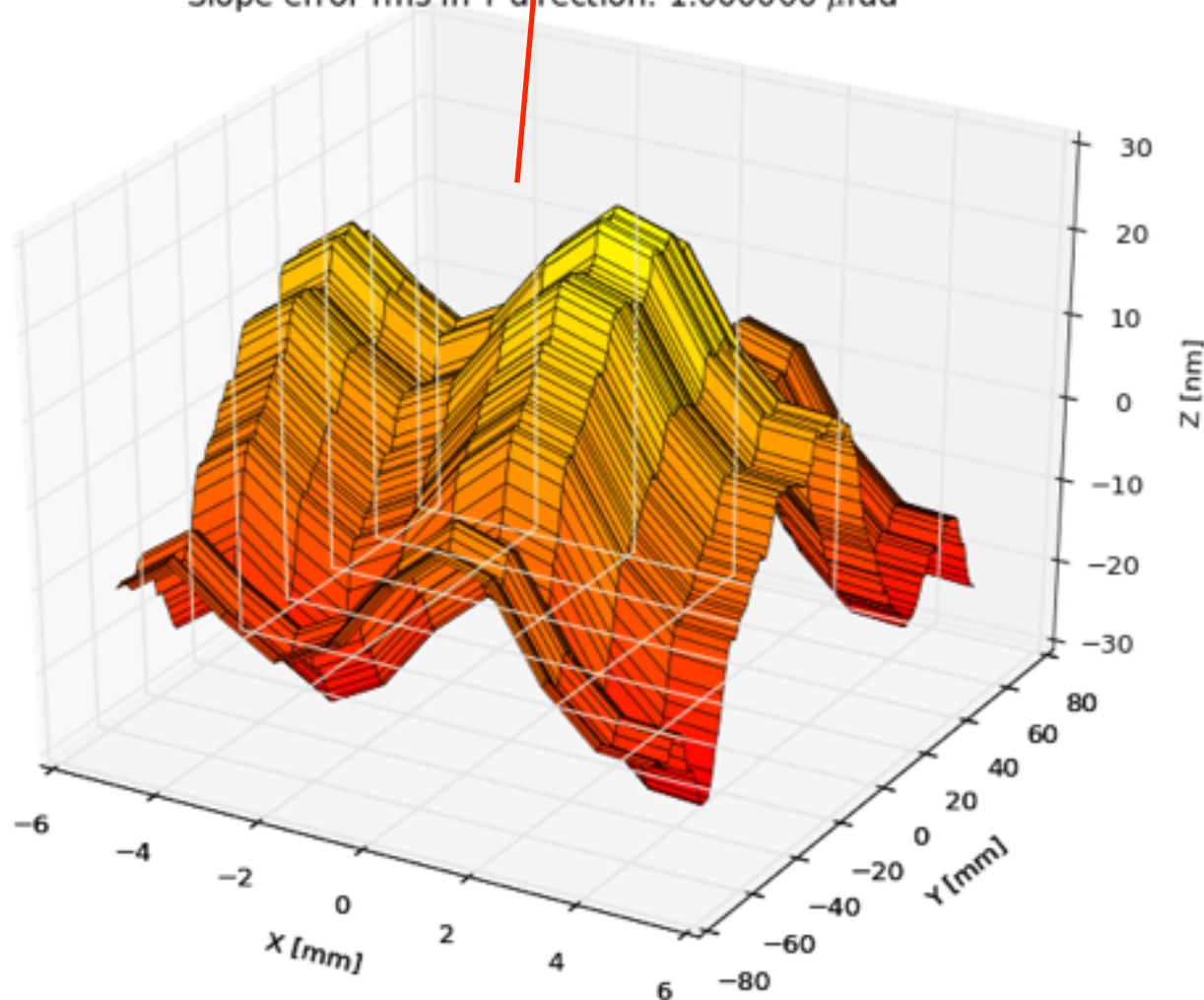
FWHM X [ $\mu\text{m}$ ]	272.0000
FWHM Z [ $\mu\text{m}$ ]	21.6000

With SE on Toroid

# Collimated PGM, vertical plane; $c=2$



Slope error rms in X direction:  $5.369779 \mu\text{rad}$   
 Slope error rms in Y direction:  $1.000000 \mu\text{rad}$



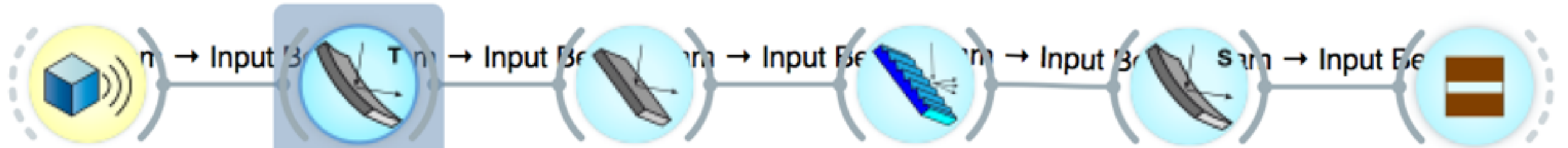
FWHM X [ $\mu\text{m}$ ]	272.0000
FWHM Z [ $\mu\text{m}$ ]	21.6000
FWHM X [ $\mu\text{m}$ ]	264.0000
FWHM Z [ $\mu\text{m}$ ]	6.8000

With SE  
on Toroid

Without SE  
on Toroid

# Follath Collimated PGM, **TM, CM: hor plane**; $c=2$

← 28 m → 2 m → 1 m → 9 m →



Geometrical Source

Toroidal Mirror

Plane Mirror

Plane Grating

Spherical Mirror

Screen-Slits

$88.5^\circ$   
left

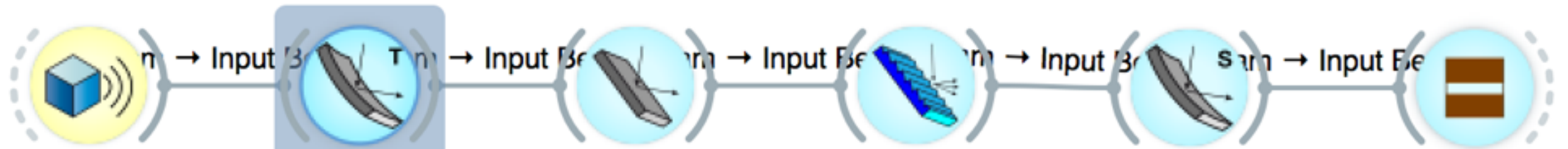
$87.8^\circ$   
down

$\alpha=88.5^\circ, \beta=87.1^\circ$   
up

$88.5^\circ$   
left



# Follath Collimated PGM, **TM, CM: hor plane**; $c=2$



Geometrical Source

Toroidal Mirror

Plane Mirror

Plane Grating

Spherical Mirror

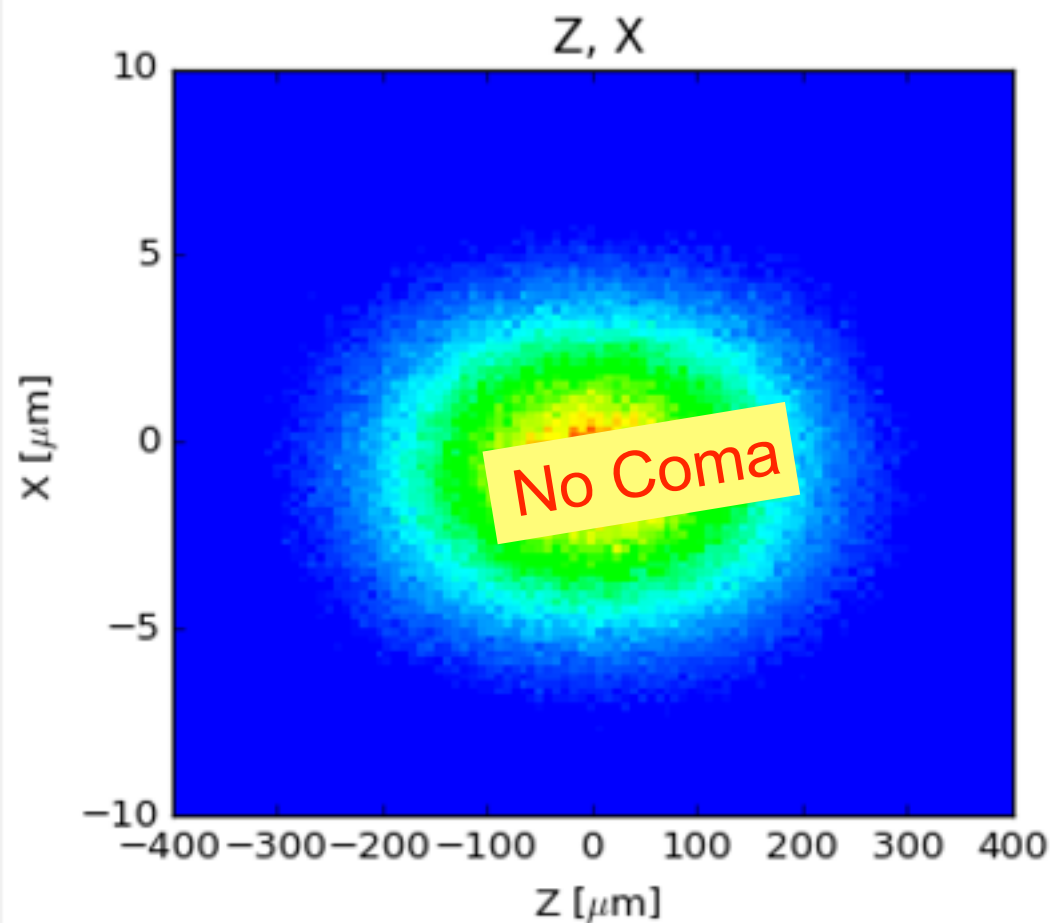
Screen-Slits

88.5°  
left

87.8°  
down

$\alpha=88.5^\circ, \beta=87.1^\circ$   
up

88.5°  
left



FWHM Z [ $\mu\text{m}$ ]

272.0000

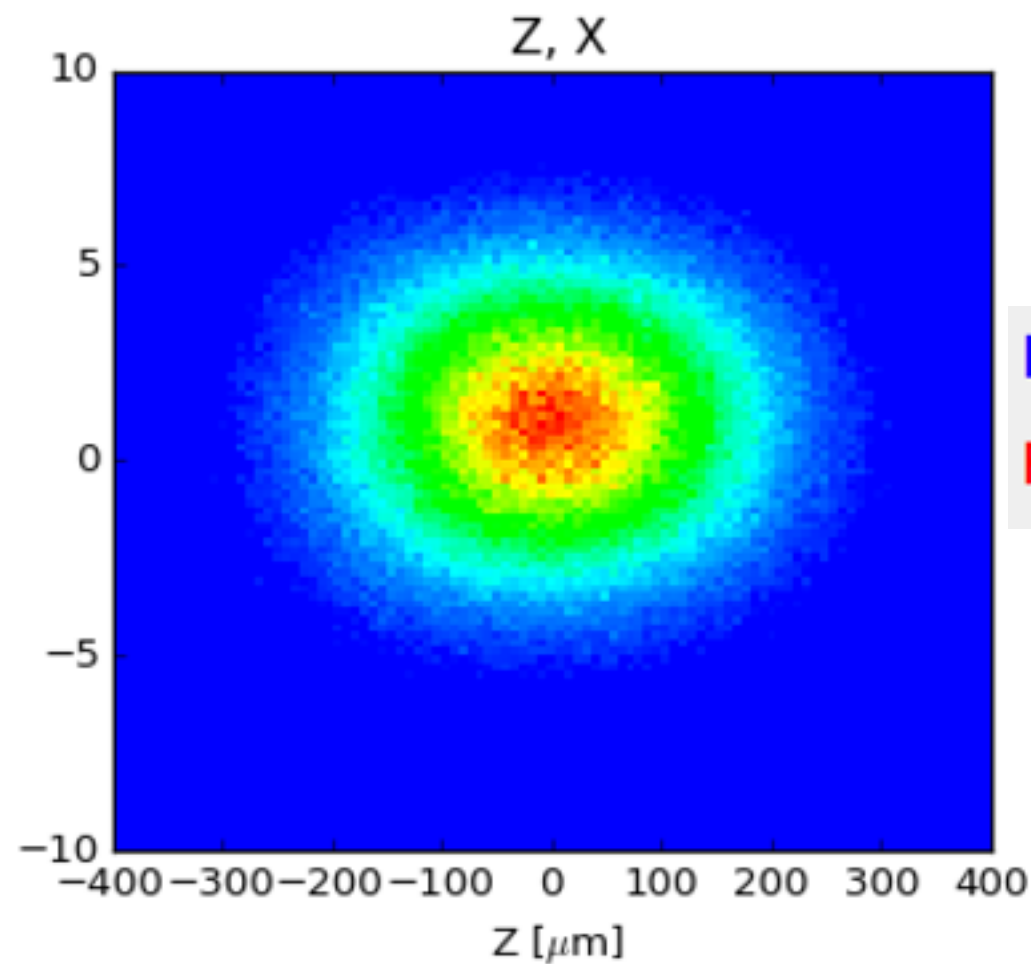
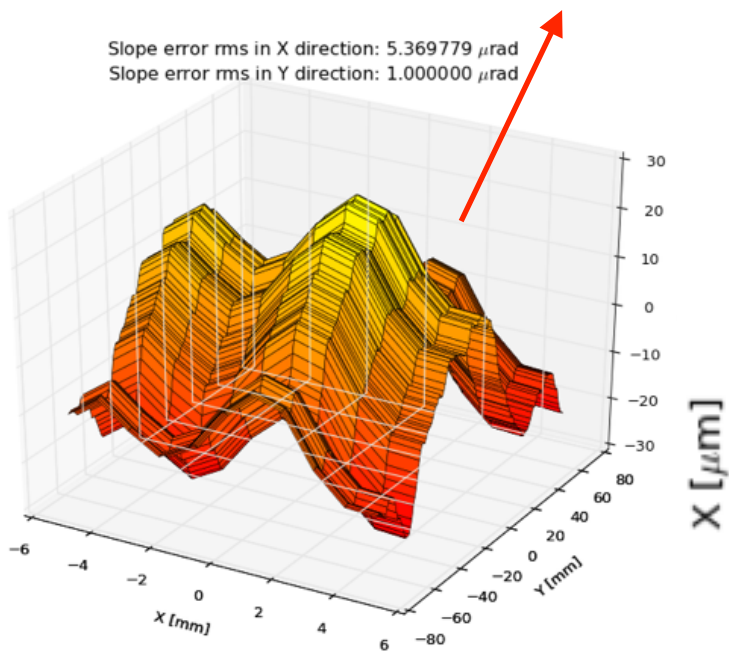
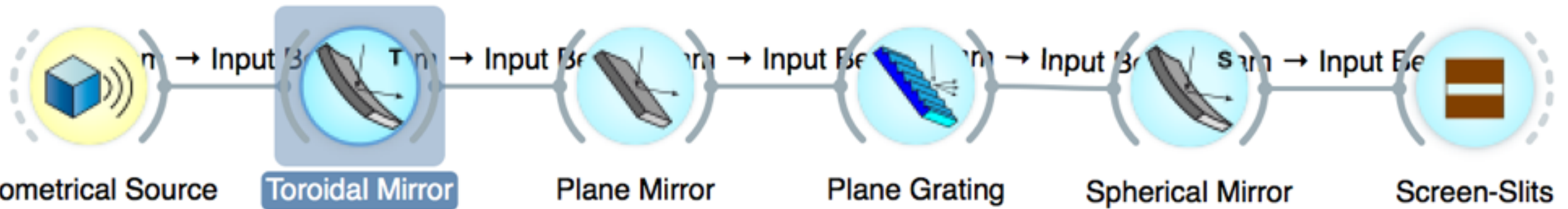
FWHM X [ $\mu\text{m}$ ]

5.8000

$$2.35 \Sigma_z(1000) \frac{1}{c} \frac{dM3Ex}{dSoM1} = 5.8 \mu\text{m}$$

Mirror rotation relative to grating  
 $x \leftrightarrow z$

# Collimated PGM, TM, CM: horizontal plane; $c=2$



With SE

FWHM Z [ $\mu\text{m}$ ] 272.0000

FWHM X [ $\mu\text{m}$ ] 5.8000

Forgiveness Factor:  $\times \theta_M$

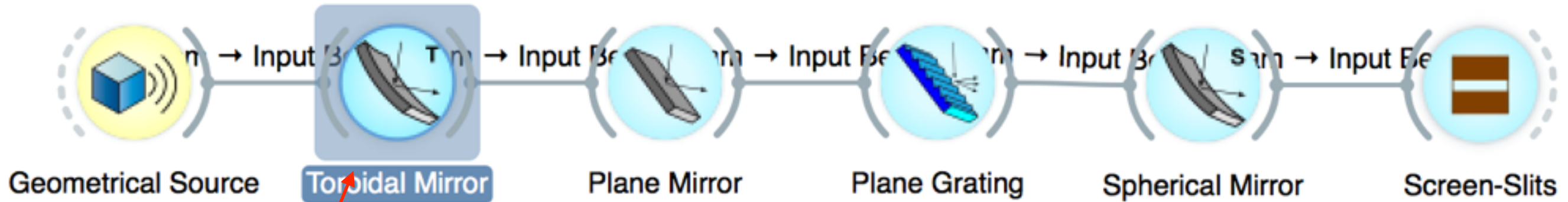
No SE

FWHM Z [ $\mu\text{m}$ ] 264.0000

FWHM X [ $\mu\text{m}$ ] 5.8000

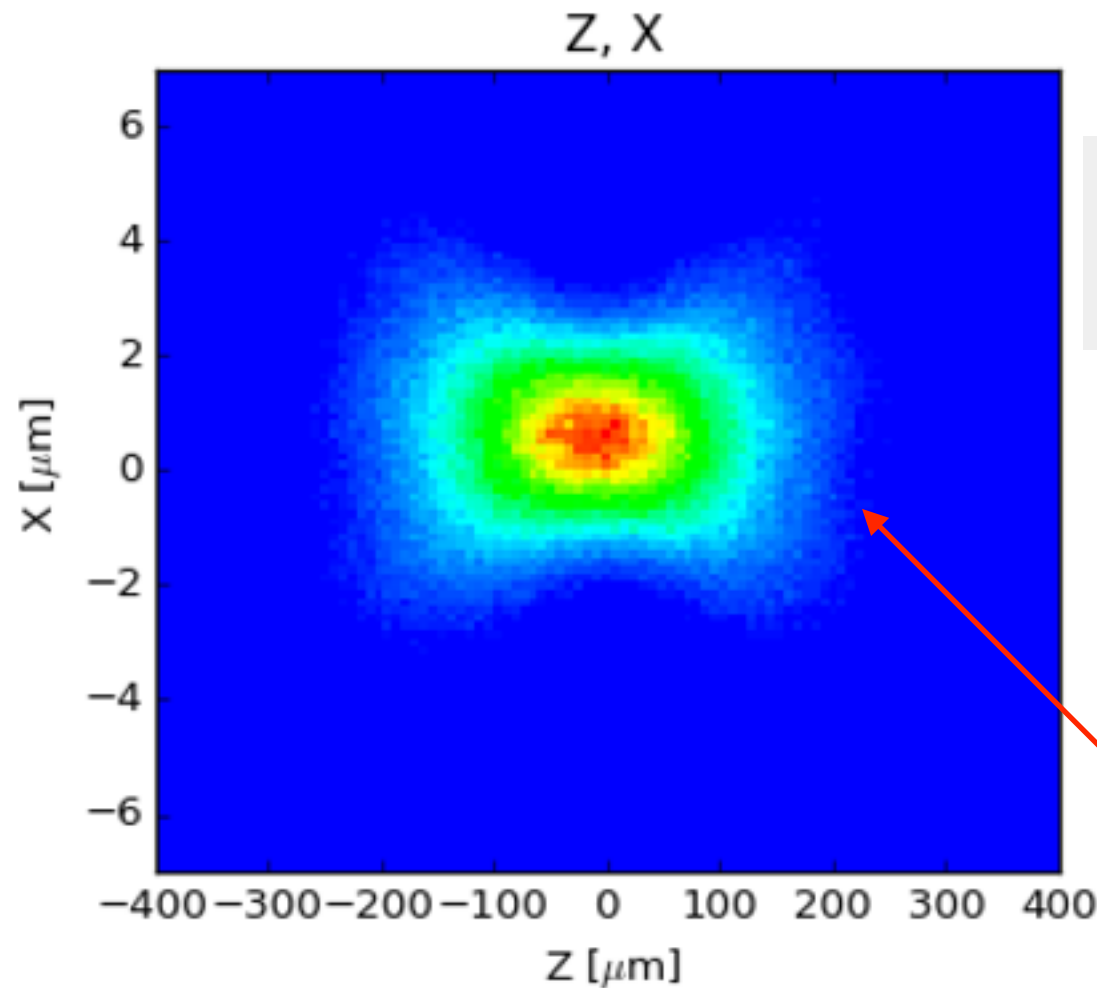
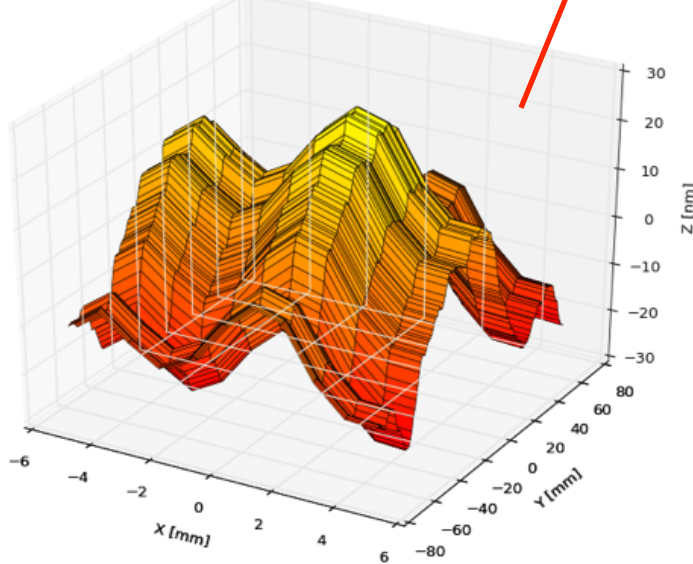


# Collimated PGM, TM, CM: horizontal plane; c=5



$$\alpha=89.5^\circ, \beta=87.4^\circ$$

Slope error rms in X direction: 5.369779  $\mu\text{rad}$   
 Slope error rms in Y direction: 1.000000  $\mu\text{rad}$



With slope errors

FWHM Z [ $\mu\text{m}$ ]	264.0000
FWHM X [ $\mu\text{m}$ ]	2.8000

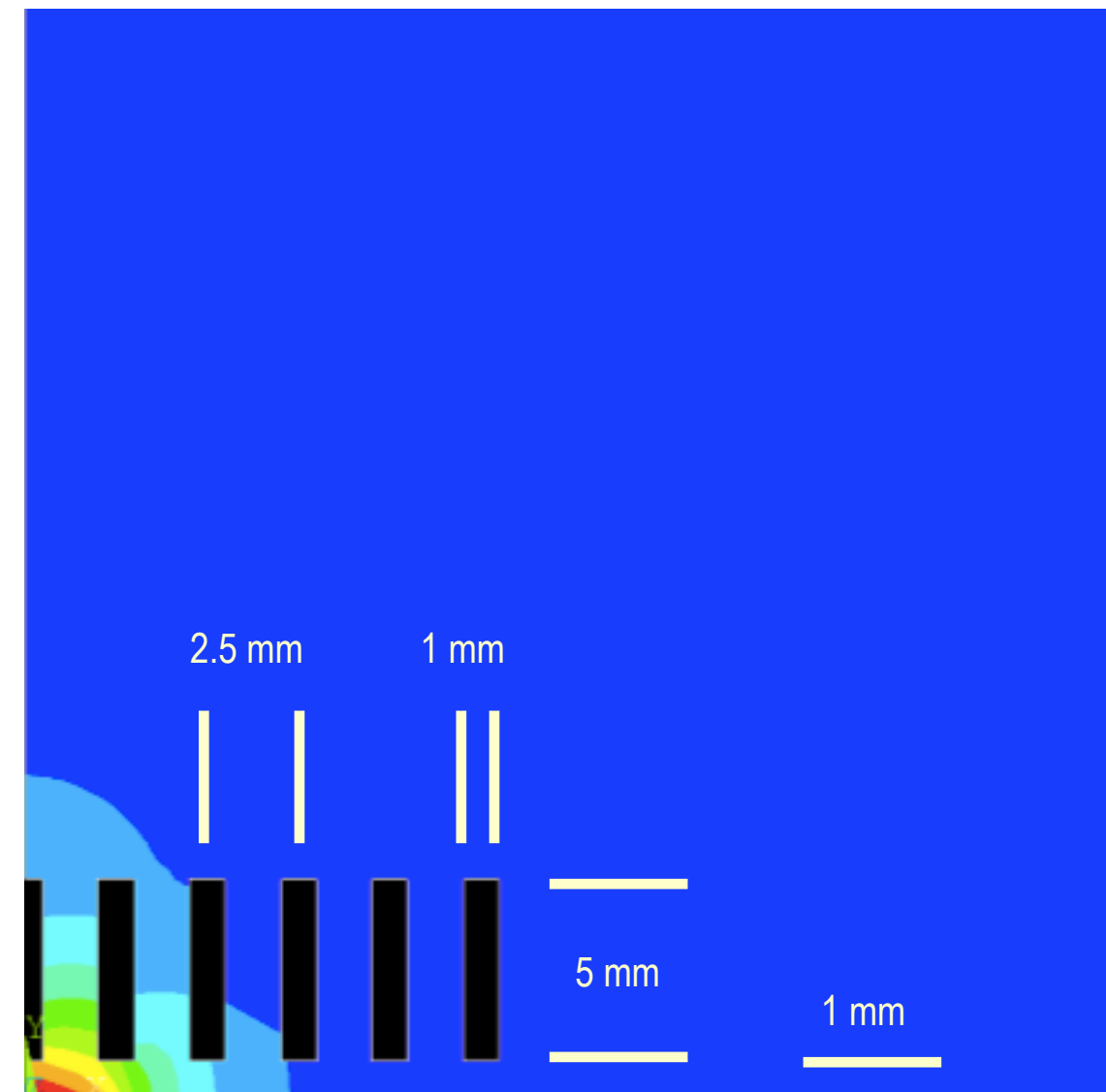
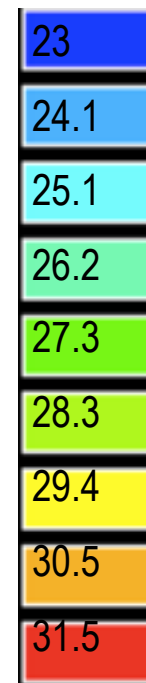
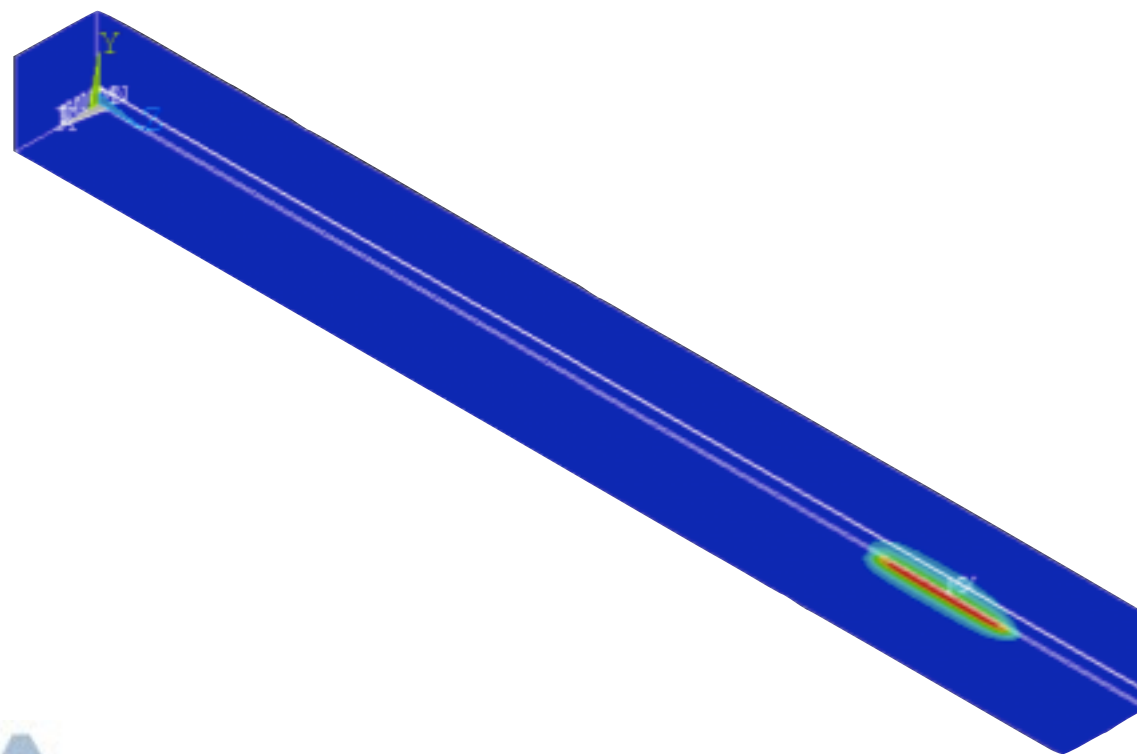
Without slope errors

FWHM Z [ $\mu\text{m}$ ]	272.0000
FWHM X [ $\mu\text{m}$ ]	2.8000

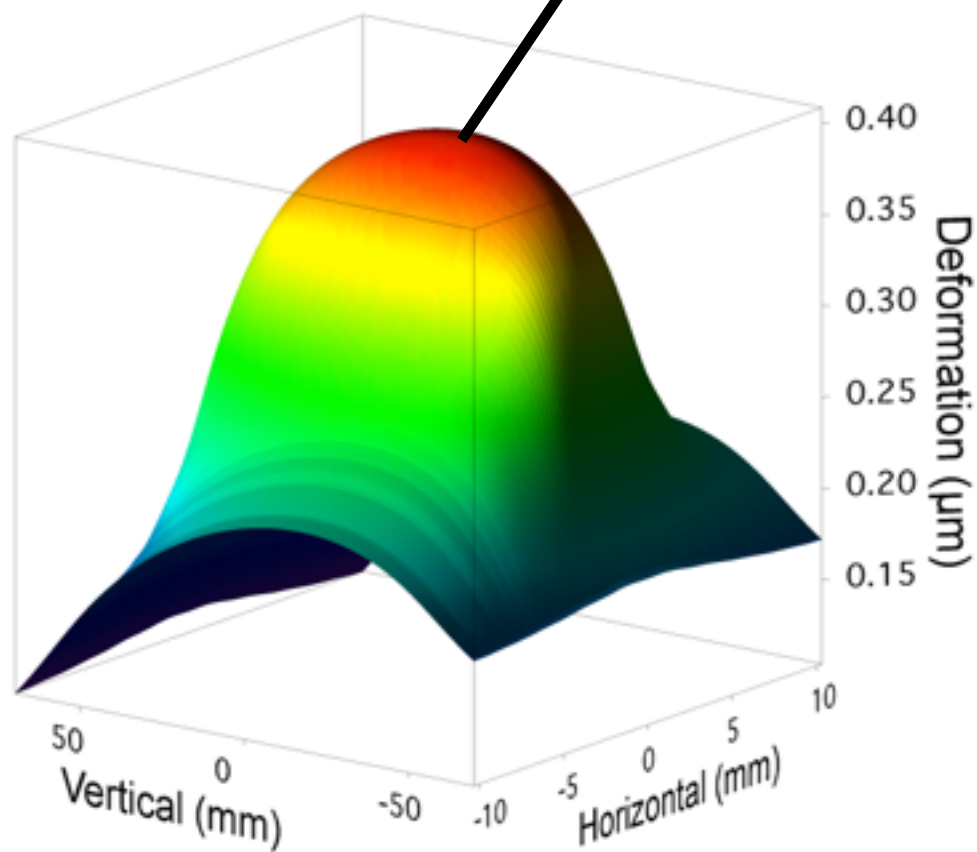
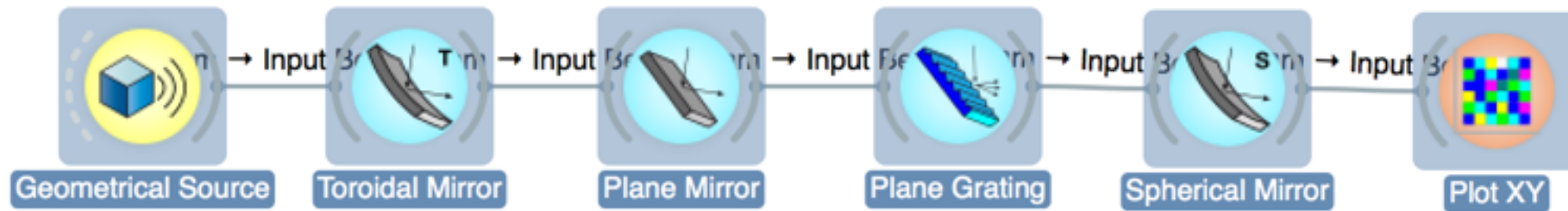
$5.8/(5/2)=2.32$   
 Astigmatic Coma

# Finite Element Analysis M2

- ☑ Calculate the heat load absorbed optical elements (SRCalc, to be incorporated)
- ☑ Do finite element analysis
- ☑ Ray trace with deformed optics
- ☑ Worked at APS (XS) then Oasys

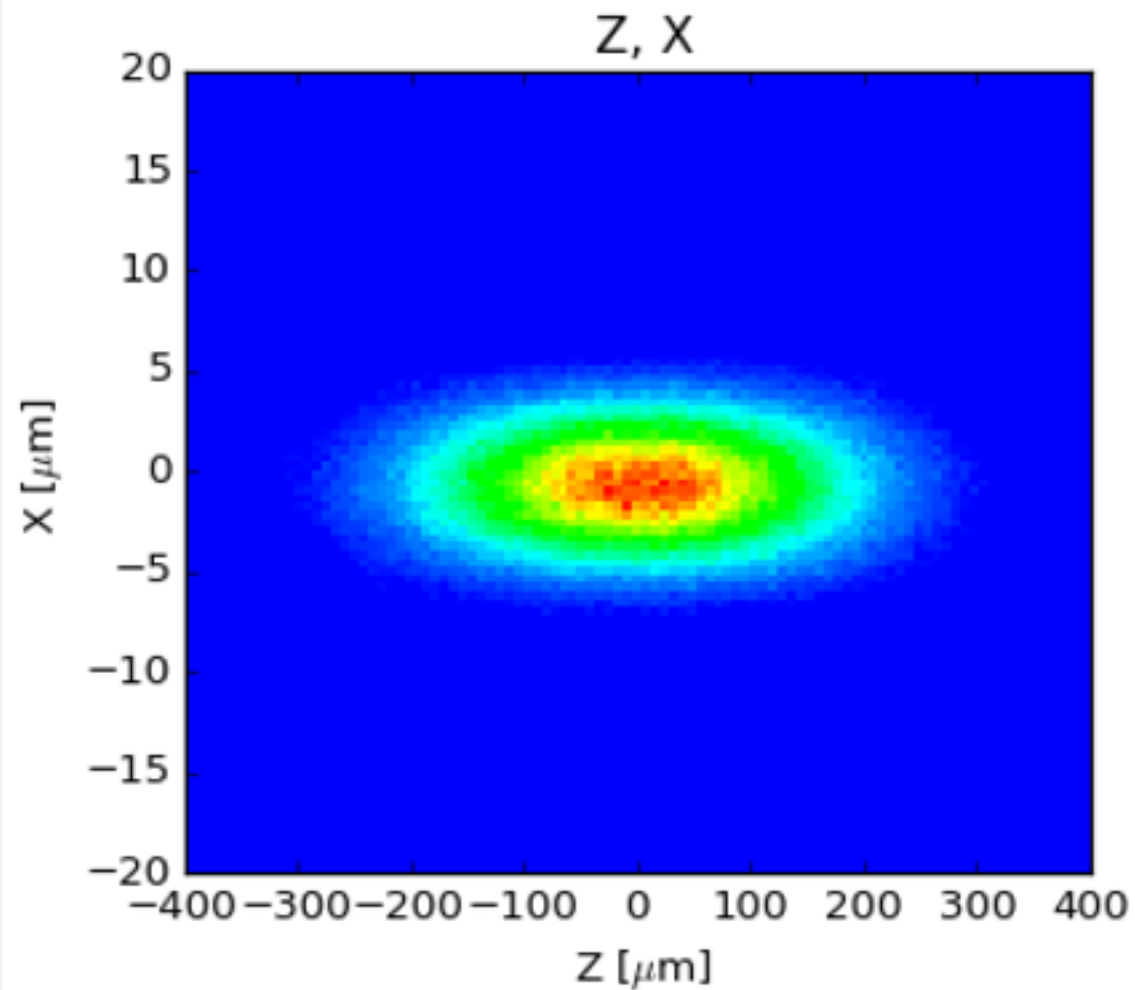


# Deformation: Heat load absorbed on PM, Follath collimated PGM, $c=2$



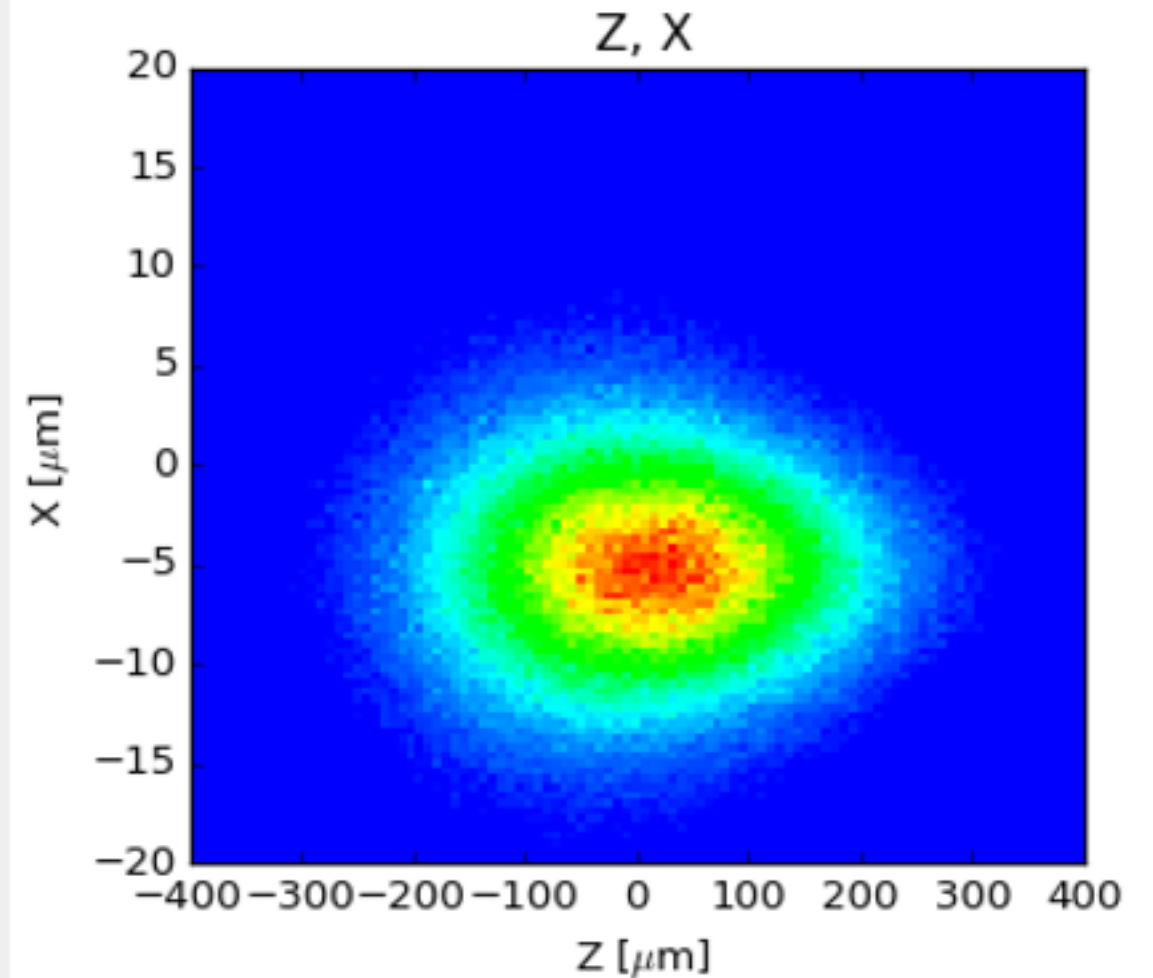
Total Absorbed Power 35 W

# Follath Collimated PGM with Absorbed power, $c=2$



No Heat Load

FWHM Z [ $\mu\text{m}$ ]	280.0000
FWHM X [ $\mu\text{m}$ ]	5.6000



With Heat Load

FWHM Z [ $\mu\text{m}$ ]	264.0000
FWHM X [ $\mu\text{m}$ ]	10.0000



# FVLSPGM

## Focusing Variable Line Spacing Plane Grating Monochromator

$$k = \frac{1 + 2b_2w + 3b_3w^2 + \dots}{d_0}$$

Choose the grating magnification  $c^{-1}$       $c = \frac{\cos \beta}{\cos \alpha}$

Choose  $\lambda_0$  for which  $b_2$  will be zero

Solve the grating equation for  $\beta_0$

$$\left(\frac{m\lambda_0}{d} - \sin \beta_0\right)^2 = 1 - c^2(1 - \sin^2 \beta_0)$$

get  $\alpha_0$  and solve for  $b_2$

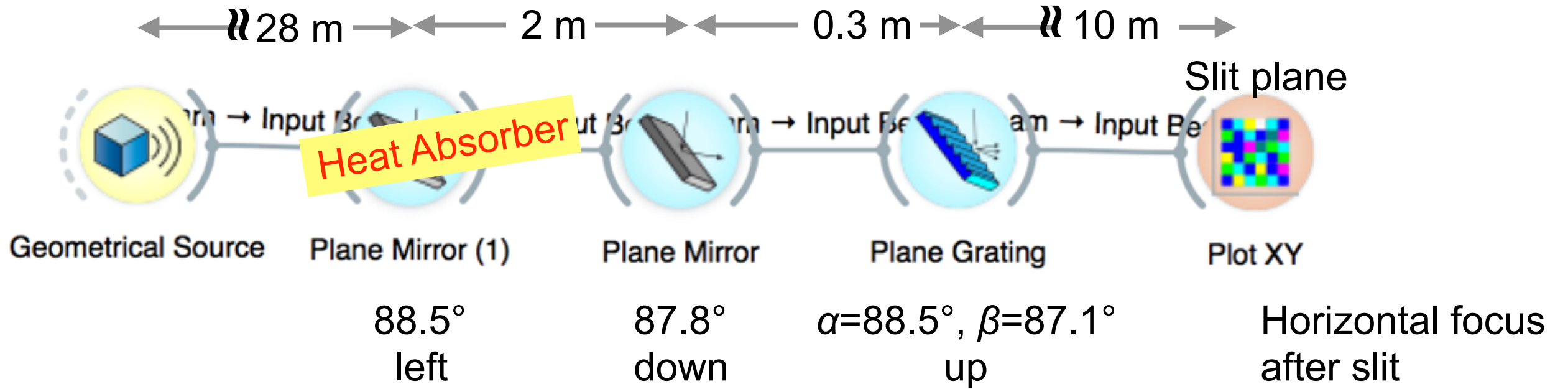
$$F_{20} = \frac{1}{2} \left( \frac{\cos^2 \alpha_0}{r} + \frac{\cos^2 \beta_0}{r'} \right) - \frac{m\lambda_0 b_2}{d_0} = 0$$

same for  $b_3$  to zero the coma at one wavelength

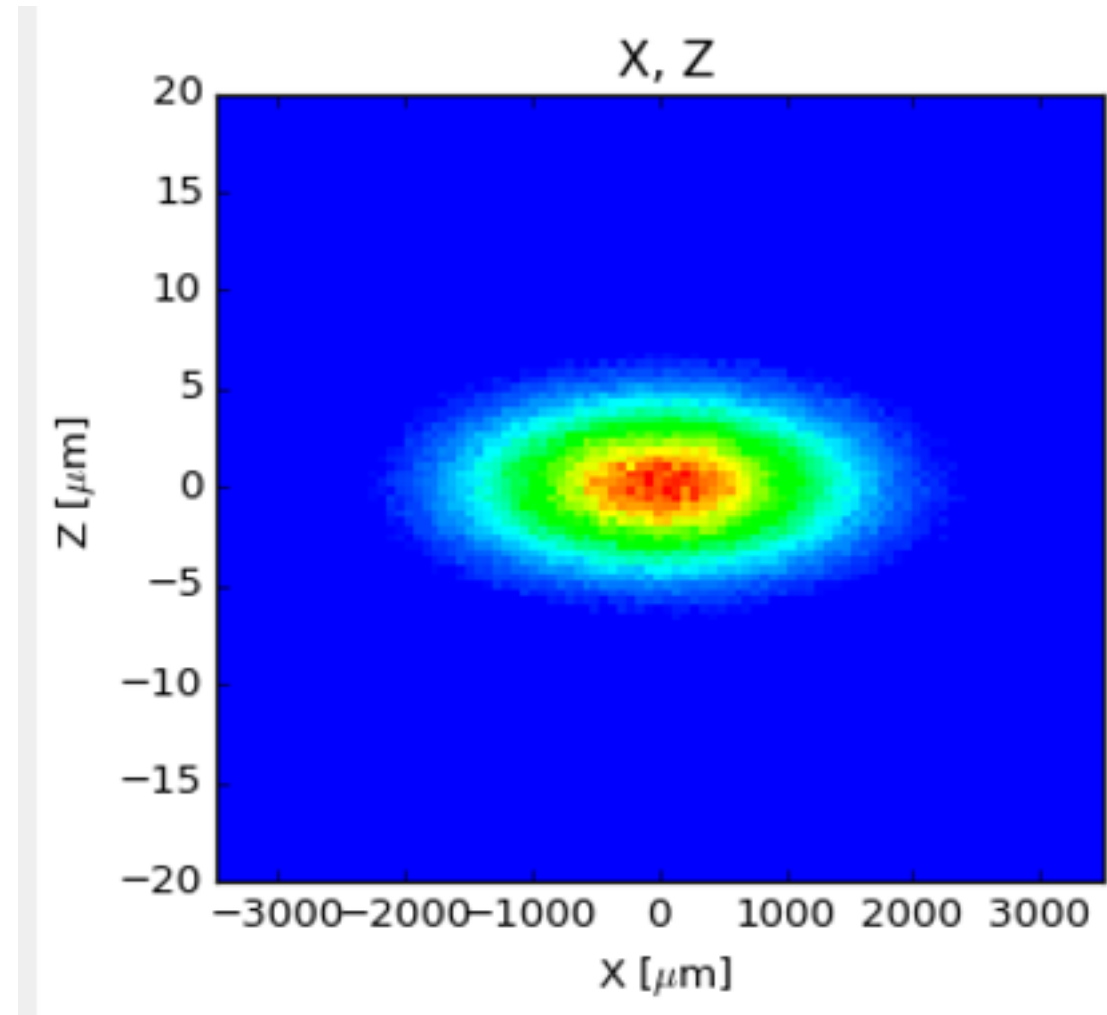
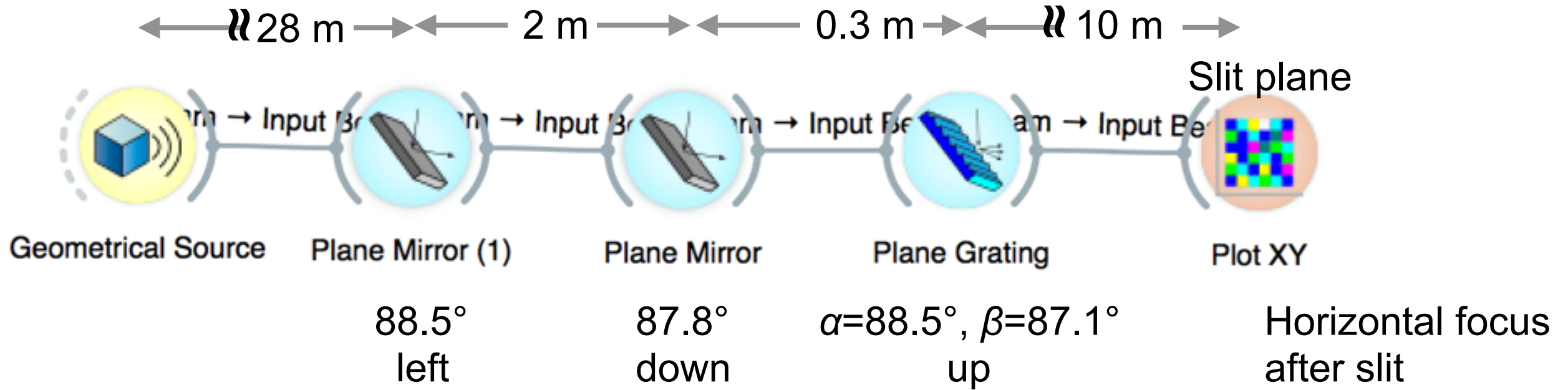
$$F_{30} = \frac{1}{2} \left( \frac{\sin \alpha \cos^2 \alpha}{r} + (\beta r') \right) - \frac{m\lambda b_3}{d_0}$$

- ☑ The defocus equation can be solved for all wavelengths by illuminating the grating at the correct angle of incidence.
  - ☑  $c$  is not a free parameter.
  - ☑ R. R & A. R. B. C, NIM A 538, 760 (2005).
  - ☑  $c=2$  at 600 eV  $\Rightarrow b_2=1.44\times 10^{-4}$  mm<sup>-1</sup>
  - ☑ Solving coma at one wavelength enough
  - ☑ Coma zero at 600 eV  $\Rightarrow b_3=1.3\times 10^{-8}$  mm<sup>-2</sup>

# FVLSPGM



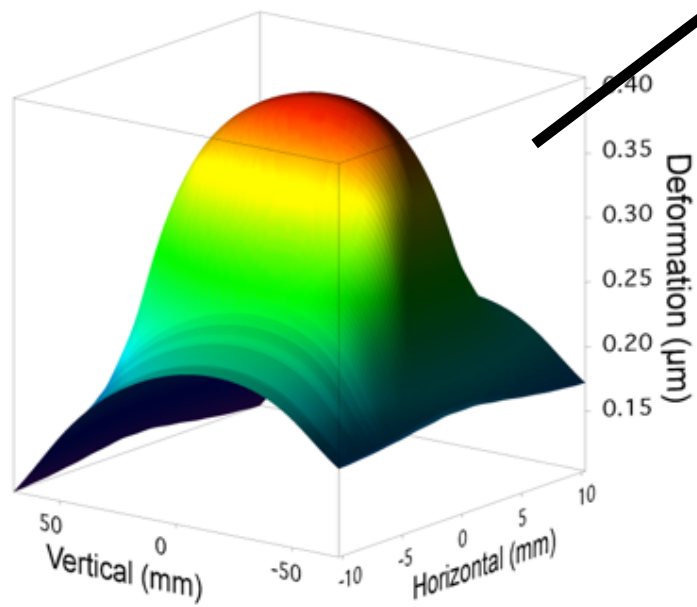
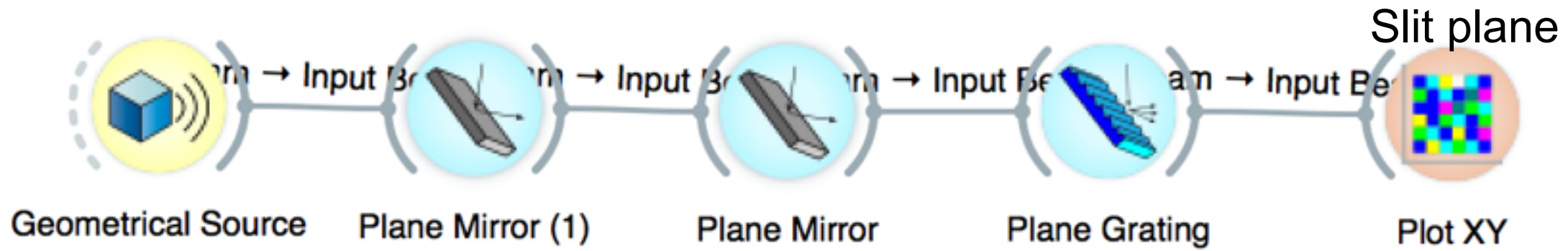
# FVLSPGM



FWHM X [ $\mu\text{m}$ ]	2030.0000
FWHM Z [ $\mu\text{m}$ ]	5.6000

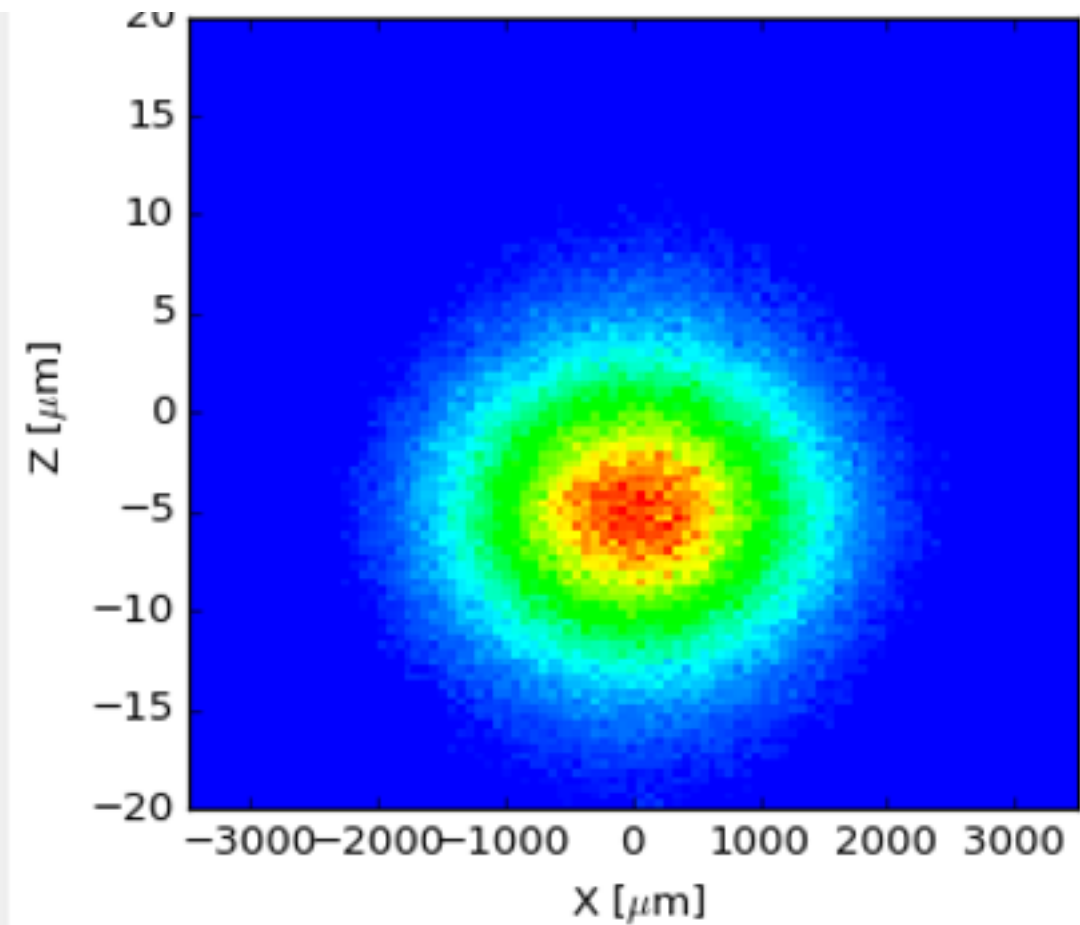


# FVLSPGM with Heat Load



Without

FWHM X [ $\mu\text{m}$ ]	2030.0000
FWHM Z [ $\mu\text{m}$ ]	5.6000

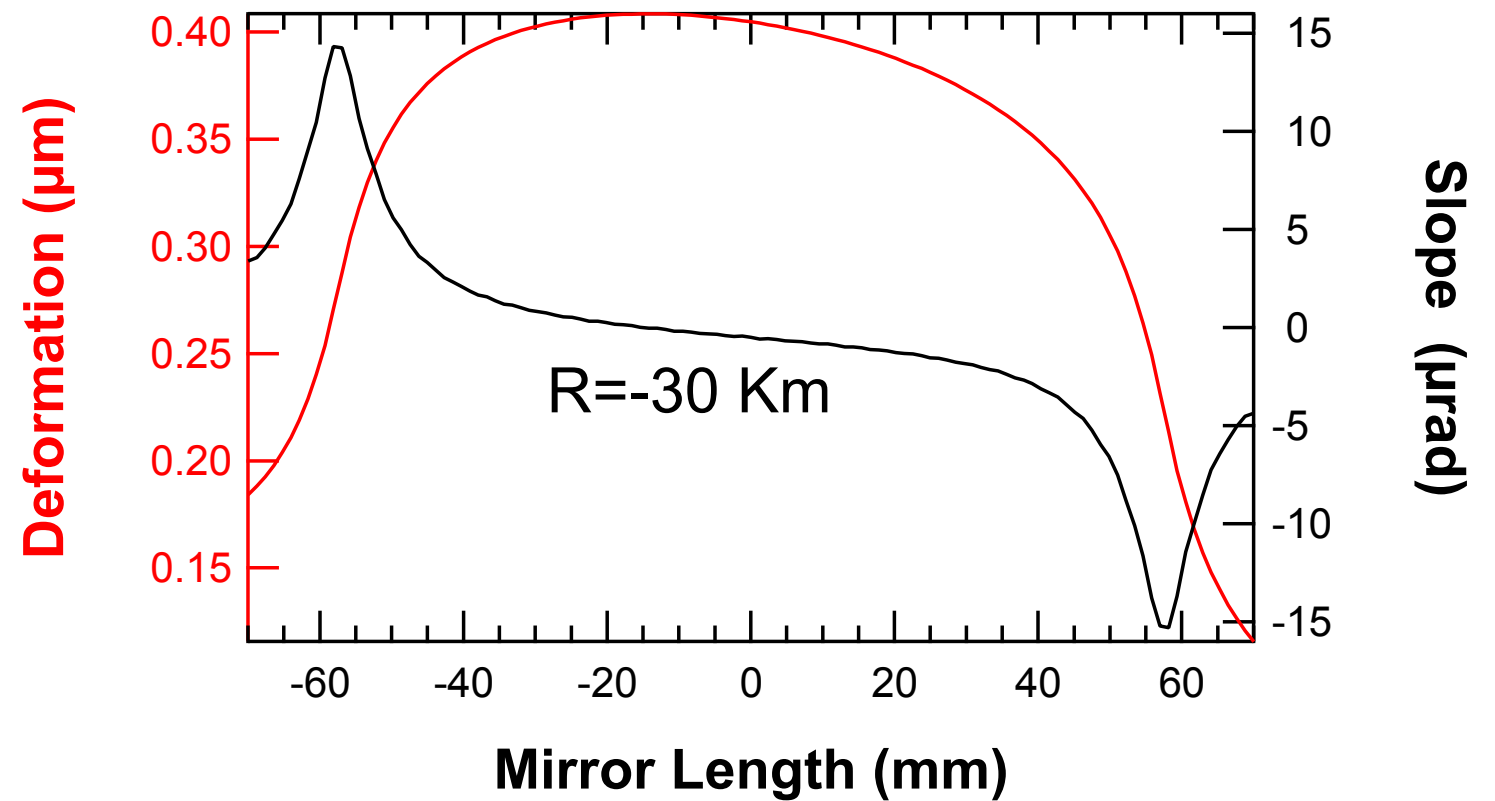
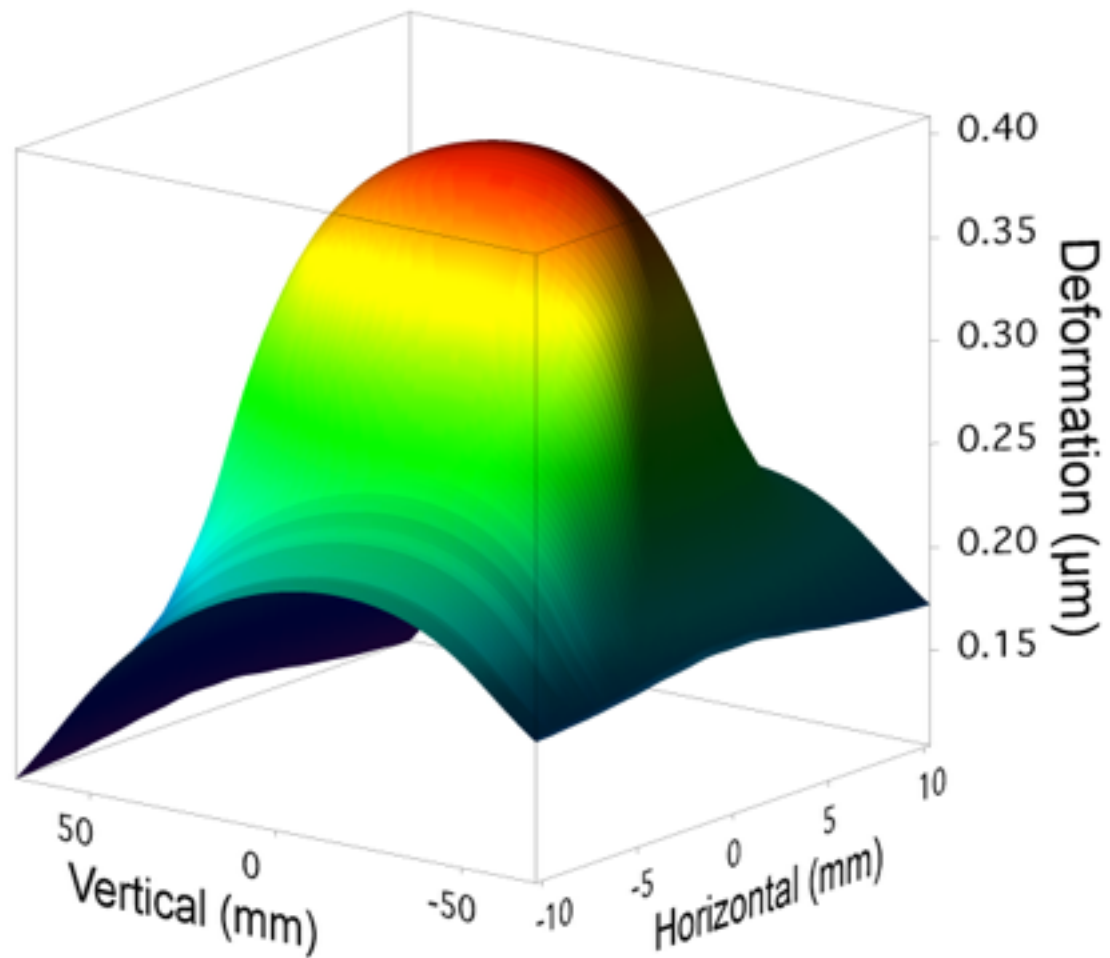


With

FWHM X [ $\mu\text{m}$ ]	2030.0000
FWHM Z [ $\mu\text{m}$ ]	11.2000

# Deformation: Heat load absorbed on PM, $c=2$

Total Absorbed Power 35 W



Virtual Source at 28.52 m

# FVLSPGM with Heat Load and Corrected

Without

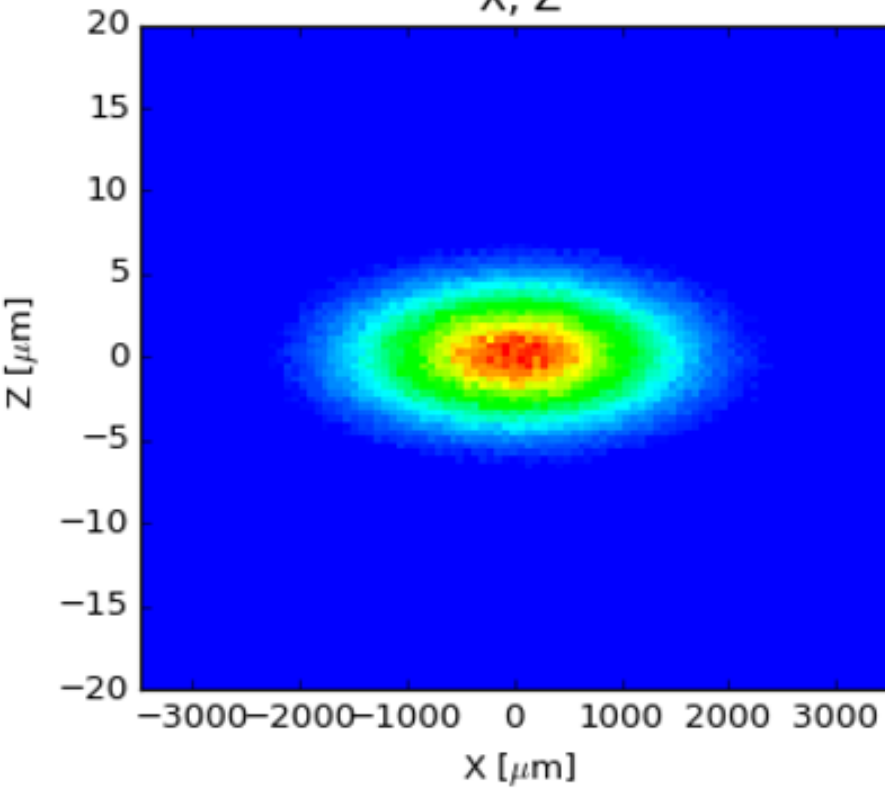
FWHM X [ $\mu\text{m}$ ]

2030.0000

FWHM Z [ $\mu\text{m}$ ]

5.6000

X, Z



With

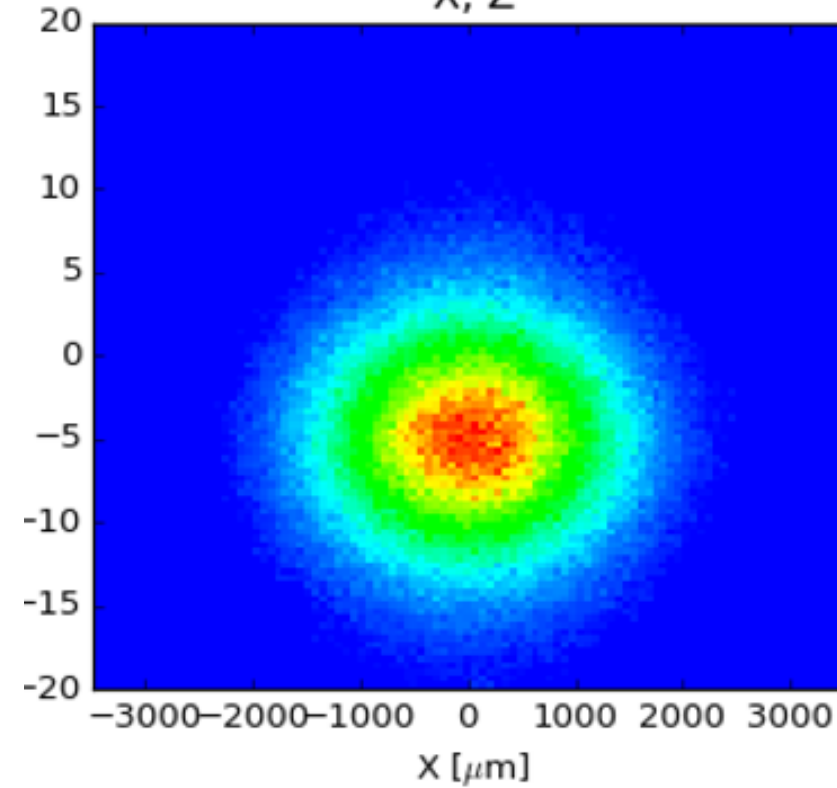
FWHM X [ $\mu\text{m}$ ]

2030.0000

FWHM Z [ $\mu\text{m}$ ]

11.2000

X, Z



$$\alpha=88.52843^\circ$$

$$\beta=87.05389^\circ$$

# FVLSPGM with Heat Load and Corrected

Without

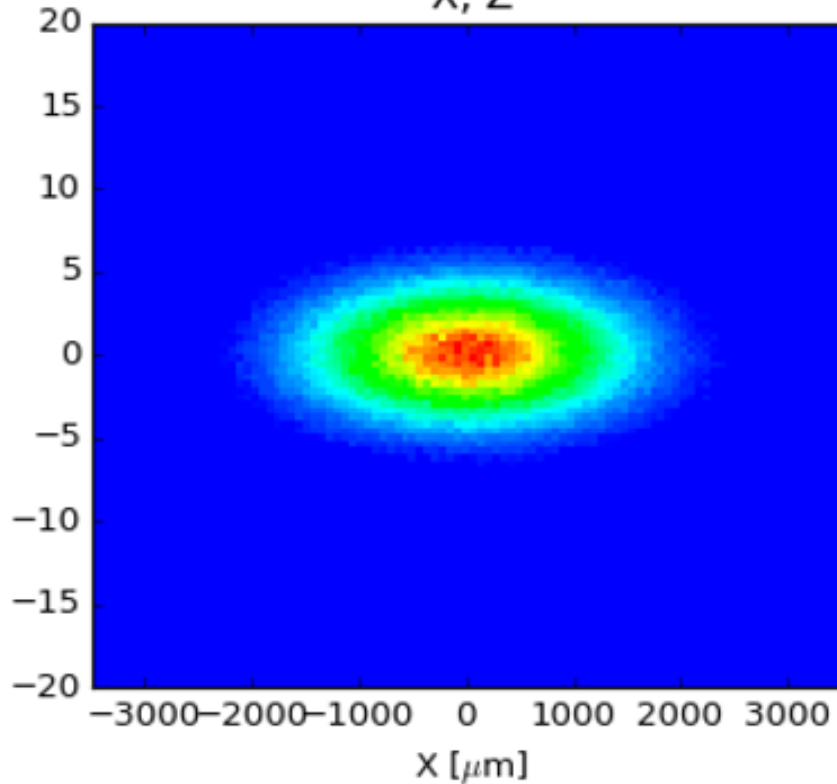
FWHM X [ $\mu\text{m}$ ]

2030.0000

FWHM Z [ $\mu\text{m}$ ]

5.6000

X, Z



With

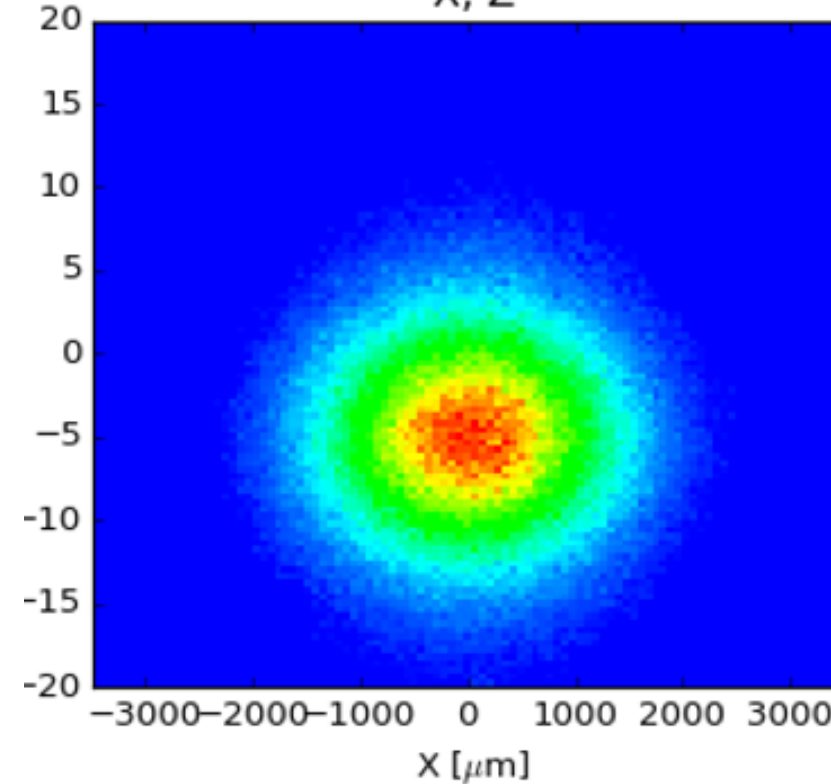
FWHM X [ $\mu\text{m}$ ]

2030.0000

FWHM Z [ $\mu\text{m}$ ]

11.2000

X, Z



With Corrected

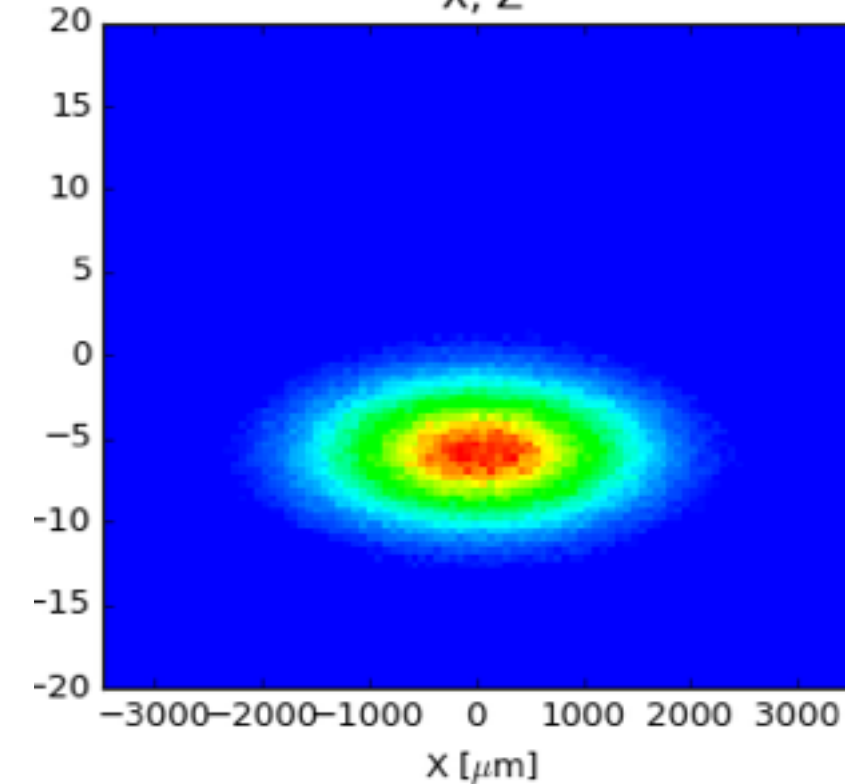
FWHM X [ $\mu\text{m}$ ]

2030.0000

FWHM Z [ $\mu\text{m}$ ]

5.6000

X, Z



$$\alpha=88.52843^\circ$$
$$\beta=87.05389^\circ$$

$$\alpha=88.53789^\circ$$
$$\beta=87.0586^\circ$$

R.R, NIM A 649, 139 (2010)

# Summary

- ☑ SGM requires a movable exit slit
- ☑ Collimated PGM can be used with fixed magnification or following grating efficiency
  - ☑ The slope errors in the mirrors impair the resolution in vertical PGM mirror.
  - ☑ The heat induced deformations in Follath collimated PGM impair the resolution. Could be solved by moving slit.
- ☑ Focusing VLS PGM
  - ☑ Can correct heat induced deformation
  - ☑ Cannot change the magnification
- ☑ Formulas for all monochromator types will be included in Oasys